Argonne Training Program on Extreme-Scale Computing

ATPESC 2018

Krylov Solvers and Algebraic Multigrid

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Outline

- What are Krylov Solvers?
- Why are they used?
- Why multigrid methods?
- Algebraic multigrid software
- Hypre software library – interfaces
  - Why different interfaces?
- How does multigrid work?
- Unstructured and structured multigrid solvers

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Iterative Solvers

- Solve linear system $Ax = b$,
  where A is a large sparse matrix of size n
- Direct solvers (e.g. Gaussian elimination) too expensive
- Iterative solvers
- Richardson iteration:

$$x^{n+1} = x^n + (b - Ax^n)$$
$$e^{n+1} = (I - A)e^n$$

- Introduce a preconditioner B:

$$x^{n+1} = x^n + B(b - Ax^n)$$
$$e^{n+1} = (I - BA)e^n$$

- Jacobi: $B = D^{-1}$; Richardson: $B = \lambda I$

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Generalized Minimal Residual (GMRES)

- $x^{n+1} = x^n + B(b - Ax^n)$
- $\Rightarrow x^{n+1} = \sum_{i=0}^{n} \alpha_i (BA)^i Bb$
- $x^{n+1} \in K^n = span\{Bb, (BA)Bb, (BA)^2 Bb, \dots, (BA)^n Bb\}$

Krylov space

- Now optimize by defining x^{n+1} through

$$\min_{x^{n+1} \in K^n} \left\| B(Ax^{n+1} - b) \right\|$$

- Construct a new basis for K^n through orthonormalization

$$\{q_0 = \frac{Bb}{\|Bb\|}, q_1, \dots, q_n\}$$

- Solve the minimization in the new basis
- q_i also called search directions

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Some comments on GMRES

- GMRES consists of fairly simple operations:
  - Inner products and norms (global reductions)
  - Vector updates (embarrassingly parallel)
  - Matvecs (nearest neighbor updates)
  - Application of preconditioner (can be very complicated)
- Often used restarted as GMRES(k), i.e. after k iterations throw out q_i and start again using latest approximation
- Many variants to reduce and/or overlap communication (pipelined GMRES, etc)

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Other Krylov solvers

- Conjugate Gradient (CG)
  - For symmetric positive definite matrices
  - Possesses like GMRES an orthogonality property
  - Uses a three-term concurrence
  - Requires only two inner products and a norm per iteration
- BiCGSTAB
  - Like CG uses a three-term recurrence relation
  - No orthogonality property, can break down
  - Requires several inner products and a norm at each iteration (and two matvecs)
  - More erratic convergence than GMRES, but needs generally less memory

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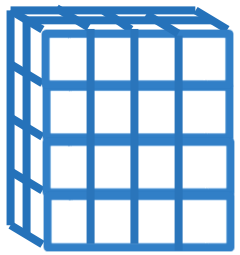
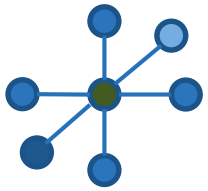
Hands-on Exercises: Krylov methods

- Go to https://xsdk-project.github.io/ATPESC2018HandsOnLessons/lessons/krylov_amg/
- Poisson equation: $-\Delta\varphi = \text{RHS}$

  with Dirichlet boundary conditions $\varphi = 0$
- Grid: cube



- Finite difference discretization:
  - Central differences for diffusion term
  - 7-point stencil



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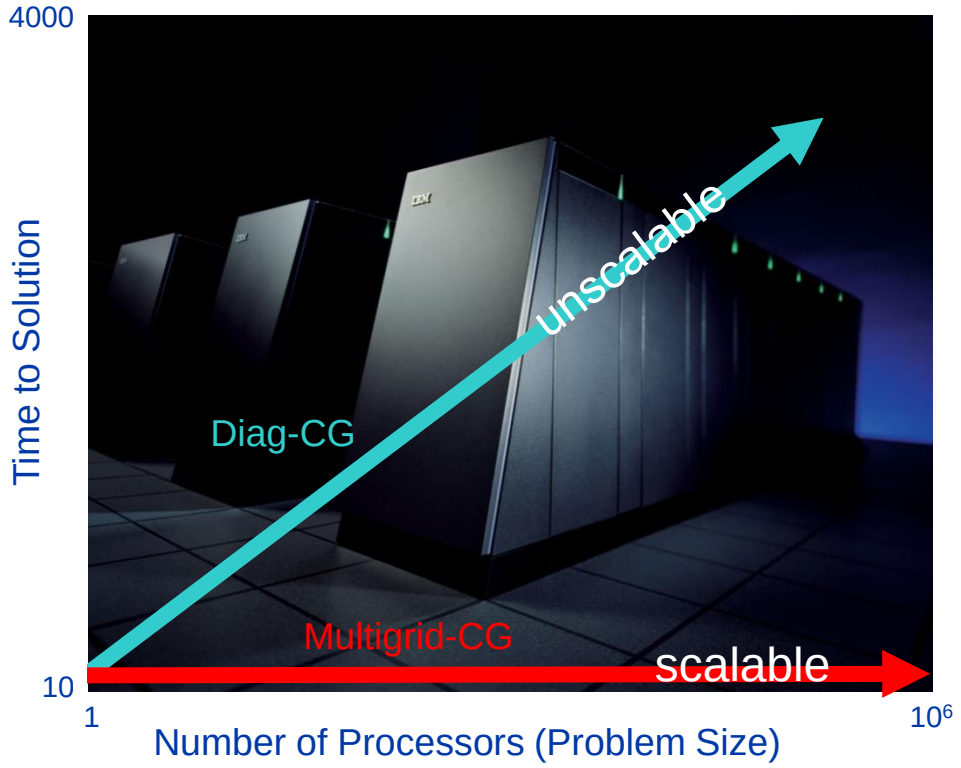
Multigrid linear solvers are optimal ($O(N)$ operations), and hence have good scaling potential



- Weak scaling – want constant solution time as problem size grows in proportion to the number of processors

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Available multigrid software

- ML, MueLu included in 

- GAMG in PETSc
- The hypre library provides various algebraic multigrid solvers, including multigrid solvers for special problems e.g. Maxwell equations, …
- All of these provide different flavors of multigrid and provide excellent performance for suitable problems
- Focus here on hypre

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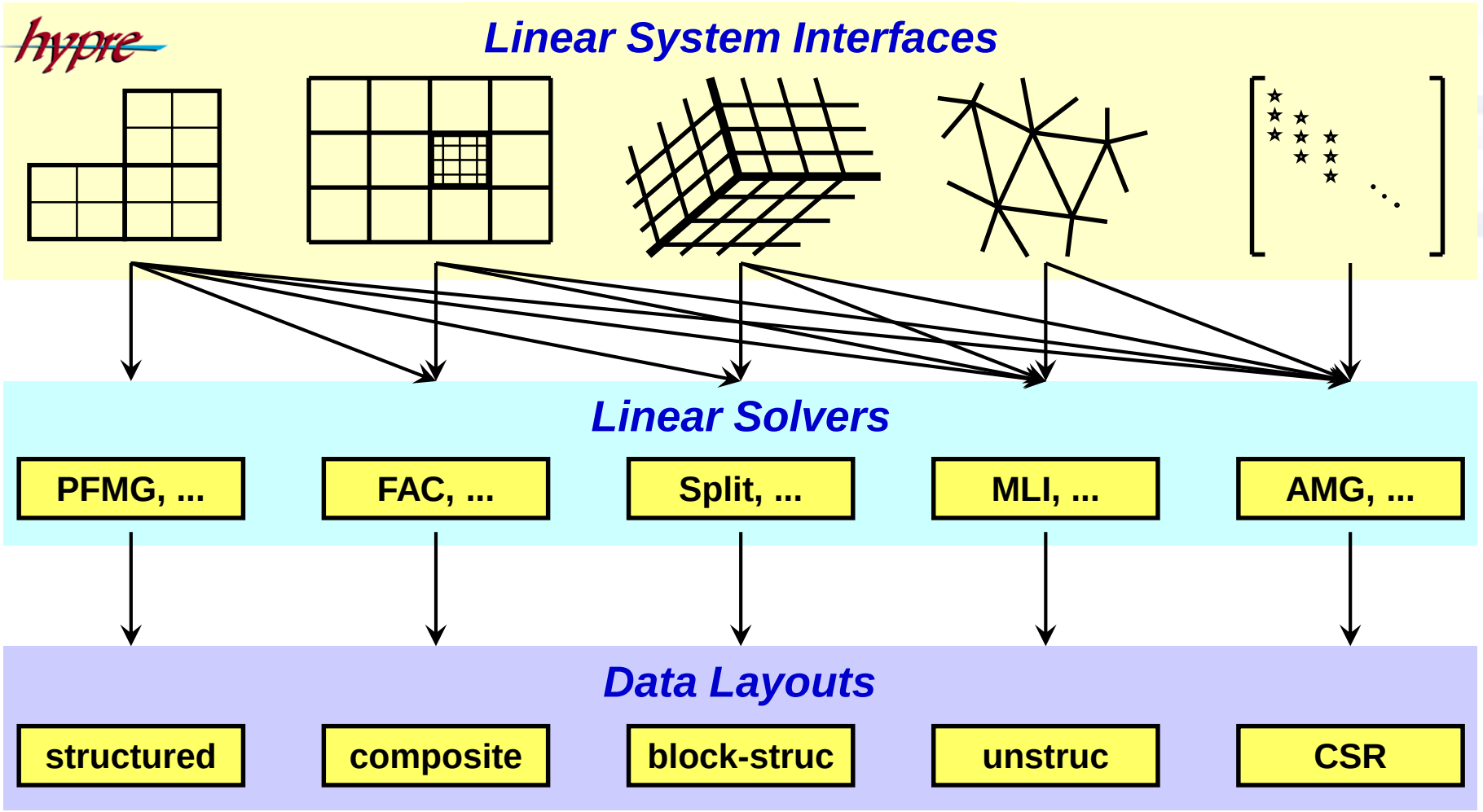
(Conceptual) linear system interfaces are necessary to provide “best” solvers and data layouts



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Why multiple interfaces? The key points

- Provides natural “views” of the linear system
- Eases some of the coding burden for users by eliminating the need to map to rows/columns
- Provides for more efficient (scalable) linear solvers
- Provides for more effective data storage schemes and more efficient computational kernels

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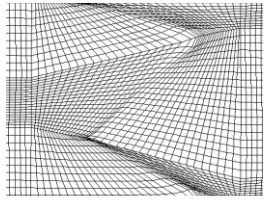
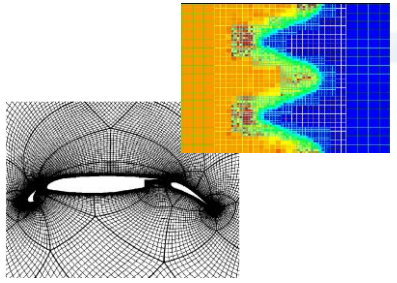
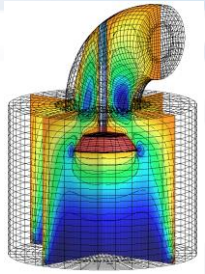
hypre supports these system interfaces

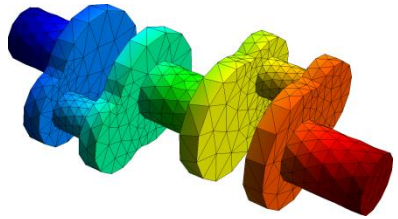
- Structured-Grid (`Struct`)
  - *logically rectangular grids*



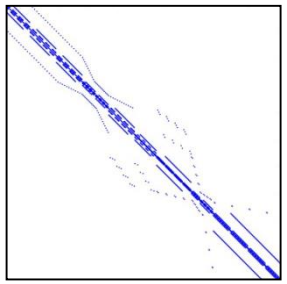
- Semi-Structured-Grid (`SStruct`)
  - *grids that are mostly structured*
  - *Examples: block-structured grids, structured adaptive mesh refinement grids, overset grids*
  - *Finite elements*







- Linear-Algebraic (`IJ`)
  - *general sparse linear systems*



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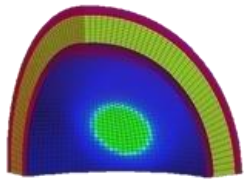
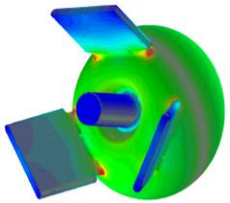
The hypre software library provides structured and unstructured multigrid solvers

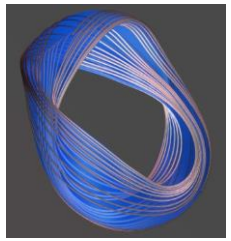
- Used in many applications



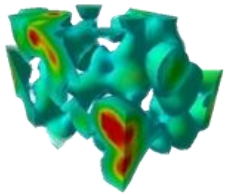
Elasticity/ Plasticity



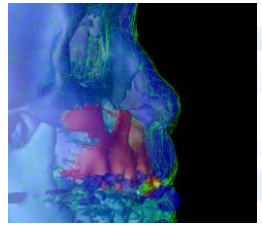
Electro-magnetics



Magneto-hydrodynamics

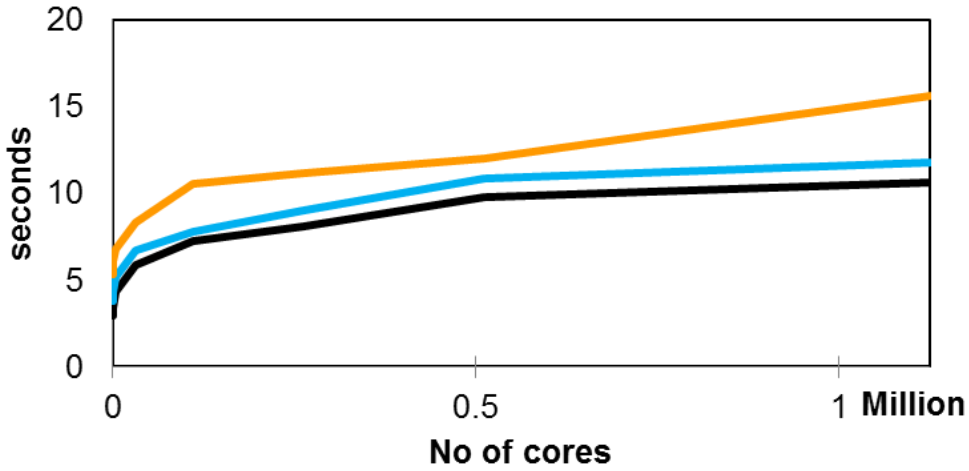


Quantum Chromodynamics



Facial surgery

- Displays excellent weak scaling and parallelization properties on BG/Q type architectures



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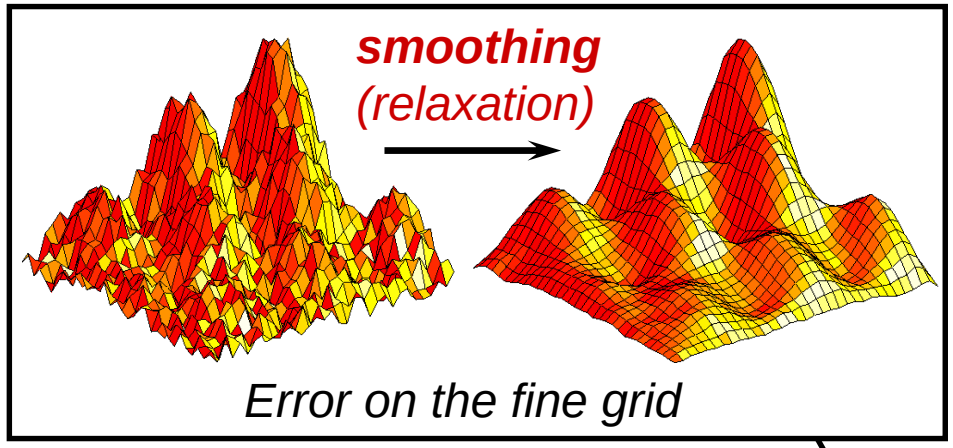
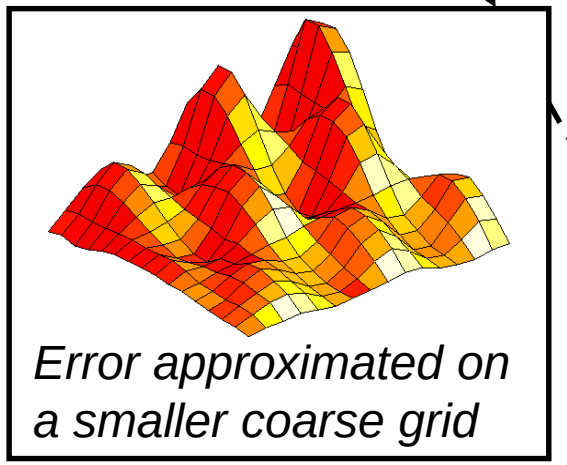
Multigrid (MG) uses a sequence of coarse grids to accelerate the fine grid solution



prolongation
(interpolation)

restriction



Multigrid V-cycle

Algebraic multigrid (AMG) only uses matrix coefficients

No actual grids!

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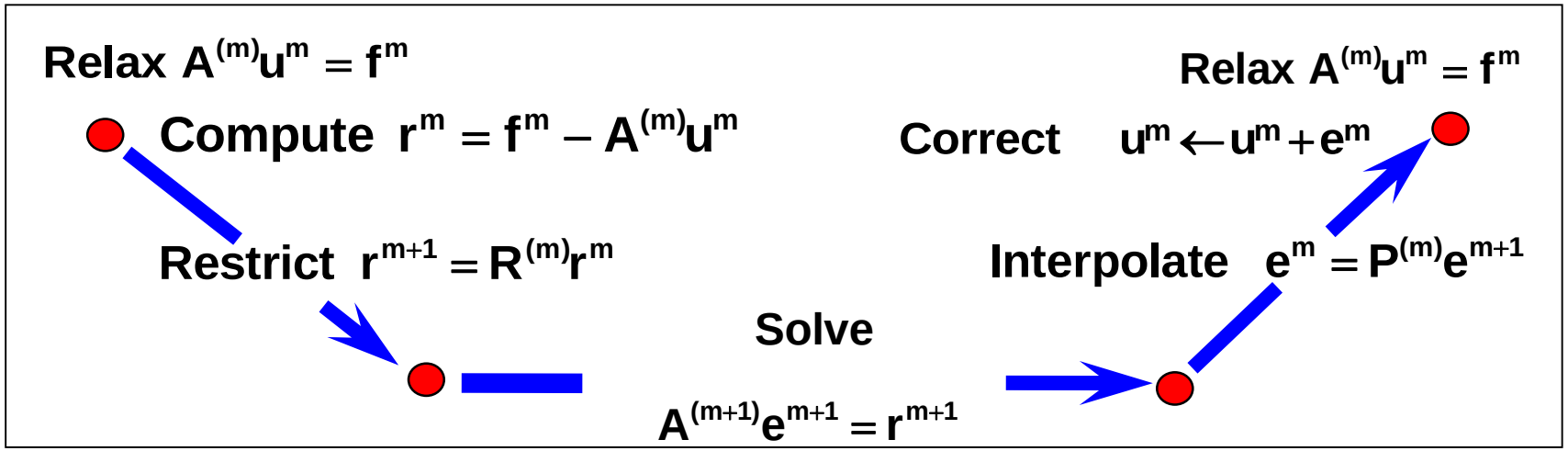
AMG Building Blocks

Setup Phase:

- Select coarse "grids"
- Define interpolation: $P^{(m)}$, $m = 1,2,...$
- Define restriction: $R^{(m)}$, $m = 1,2,...$, often $R^{(m)} = (P^{(m)})^T$
- Define coarse-grid operators: $A^{(m+1)} = R^{(m)} A^{(m)} P^{(m)}$

  Galerkin product

Solve Phase:



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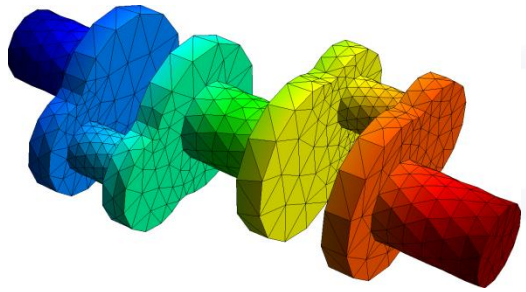
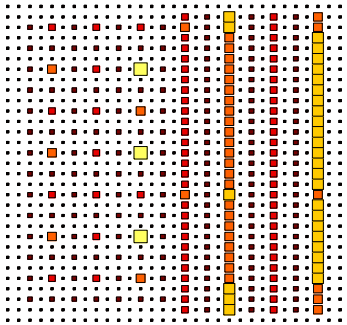
BoomerAMG is an algebraic multigrid method for unstructured grids

- Interface: `SStruct, IJ`
- Matrix Class: `ParCSR`



- Originally developed as a general matrix method (i.e., assumes given only A, x, and b)
- Various coarsening, interpolation and relaxation schemes
- Automatically coarsens “grids”
- Can solve systems of PDEs if additional information is provided
- Can also be used through PETSc and Trilinos



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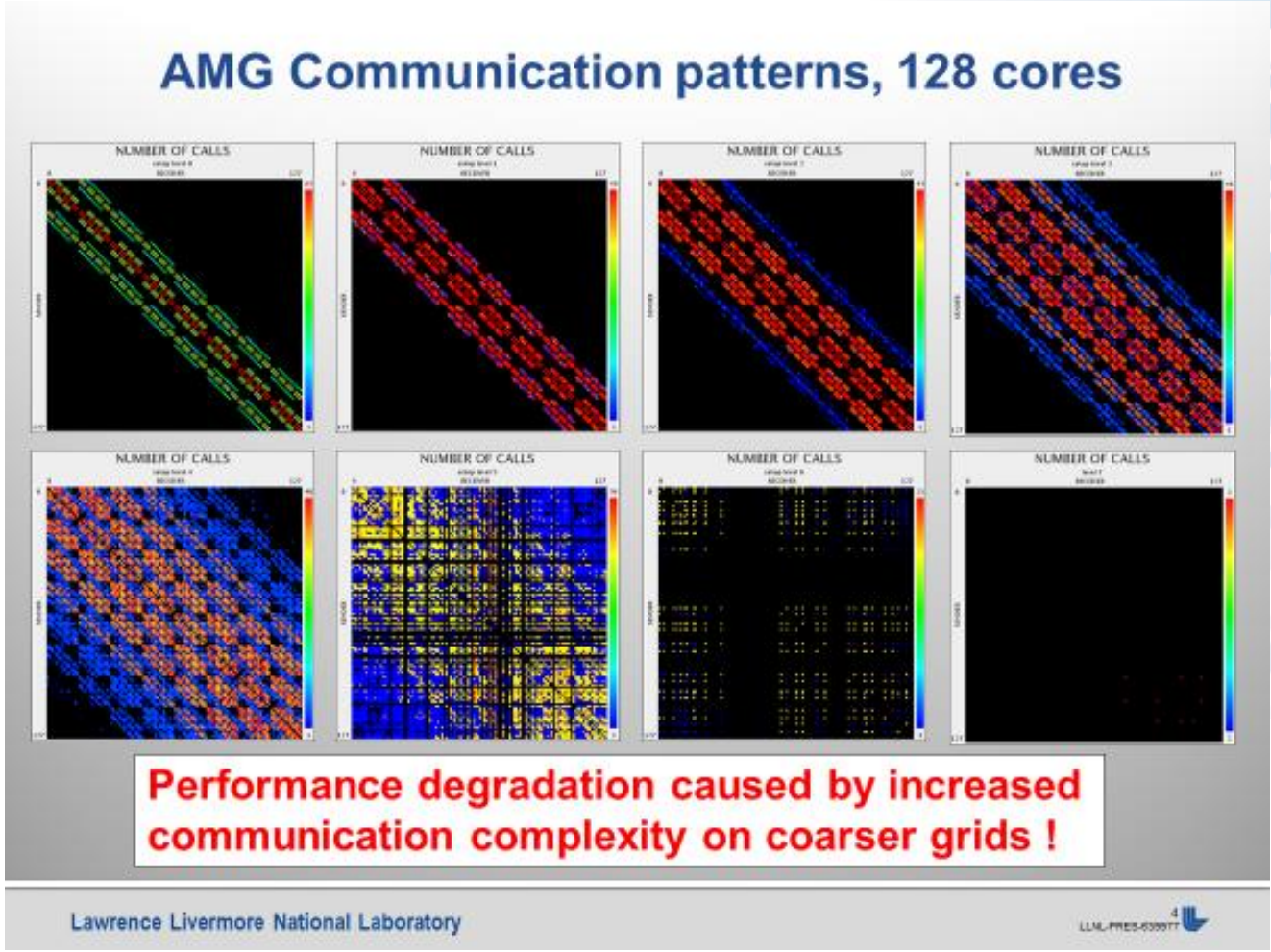
Complexity issues

- Coarse-grid selection in AMG can produce unwanted side effects
- Operator (RAP) “stencil growth” reduces efficiency
- For BoomerAMG we will therefore also consider complexities:
  - Operator complexity: $C_{op} = (\sum_{i=0}^{L} nnz\,(A_i))/nnz(A_0)$
  - Affects flops and memory
  - Generally would like C_{op} < 2, close to 1
- Can control complexities in various ways
  - varying strength threshold
  - more aggressive coarsening
  - Operator sparsification (interpolation truncation, non-Galerkin approach)
- Needs to be done carefully to avoid excessive convergence deterioration



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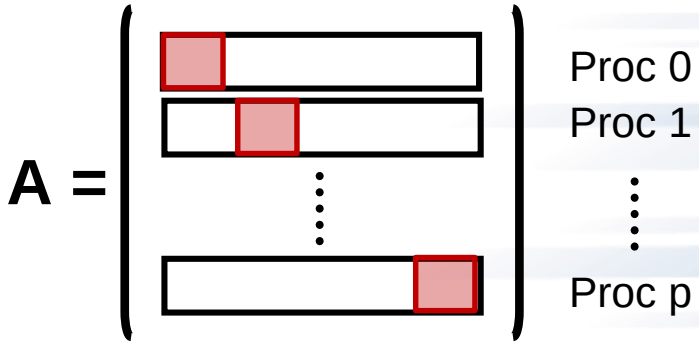
ParCSRMatrix data structure

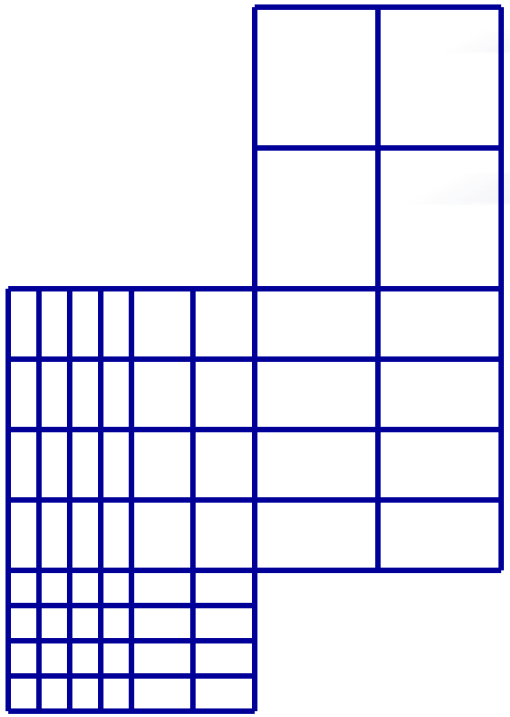
- Based on compressed sparse row (CSR) data structure
- Consists of two CSR matrices:
  - One containing local coefficients connecting to local column indices
  - The other (Offd) containing coefficients with column indices pointing to off processor rows
- Also contains a mapping between local and global column indices for Offd
- Requires much indirect addressing, integer computations, and computations of relationships between processes etc,



EXASCALE COMPUTING PROJECT

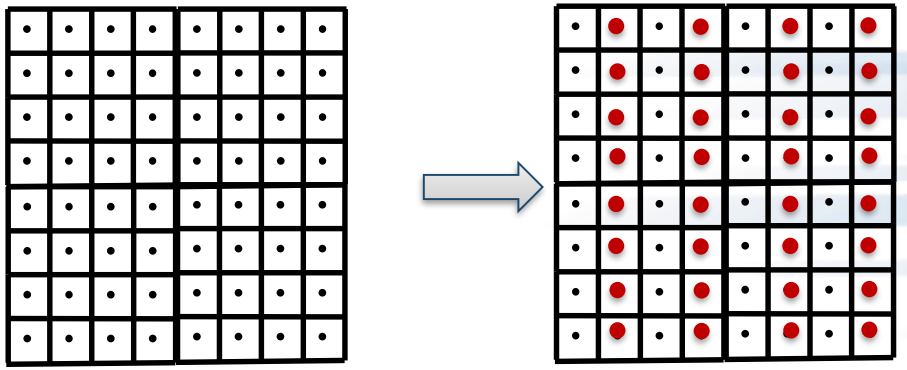
SMG and PFMG are semicoarsening multigrid methods for structured grids

- Interface: `Struct, SStruct`
- Matrix Class: `Struct`
- SMG uses plane smoothing in 3D, where each plane “solve”
  is effected by one 2D V-cycle
- SMG is very robust
- PFMG uses simple pointwise smoothing, and is less robust
- Note that stencil growth is limited for SMG and PFMG (to at most 27 points per stencil in 3D)
- Constant-coefficient versions



ECP EXASCALE COMPUTING PROJECT

PFMG is an algebraic multigrid method for structured grids



- Matrix defined in terms of grids and stencils
- Uses semicoarsening
- Simple 2-point interpolation
  → limits stencil growth to at most 9pt (2D), 27pt (3D)
- Optional non-Galerkin approach (Ashby, Falgout), uses geometric knowledge, preserves stencil size
- Pointwise smoothing
- Highly efficient for suitable problems

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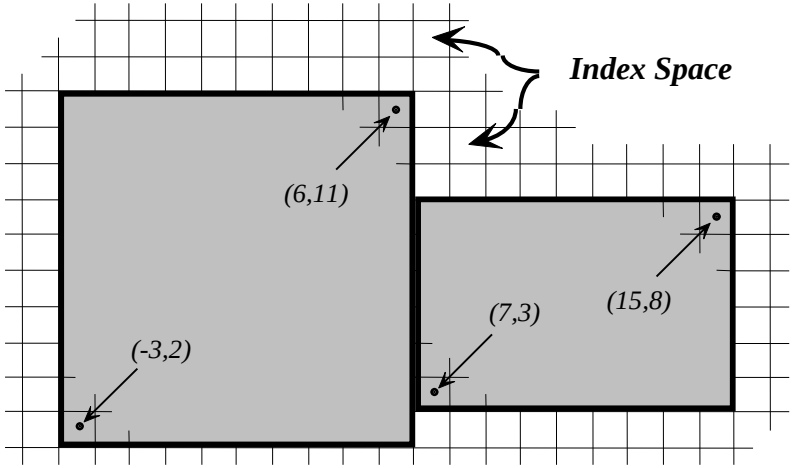
Structured-Grid System Interface (`Struct`)

- Appropriate for scalar applications on structured grids with a fixed stencil pattern
- Grids are described via a global *d*-dimensional *index space* (singles in 1D, tuples in 2D, and triples in 3D)
- A *box* is a collection of cell-centered indices, described by its “lower” and “upper” corners
- The grid is a collection of boxes
- Matrix coefficients are defined via stencils

$$\begin{bmatrix} & S4 & \\ S1 & S0 & S2 \\ & S3 & \end{bmatrix} = \begin{bmatrix} & -1 & \\ -1 & 4 & -1 \\ & -1 & \end{bmatrix}$$



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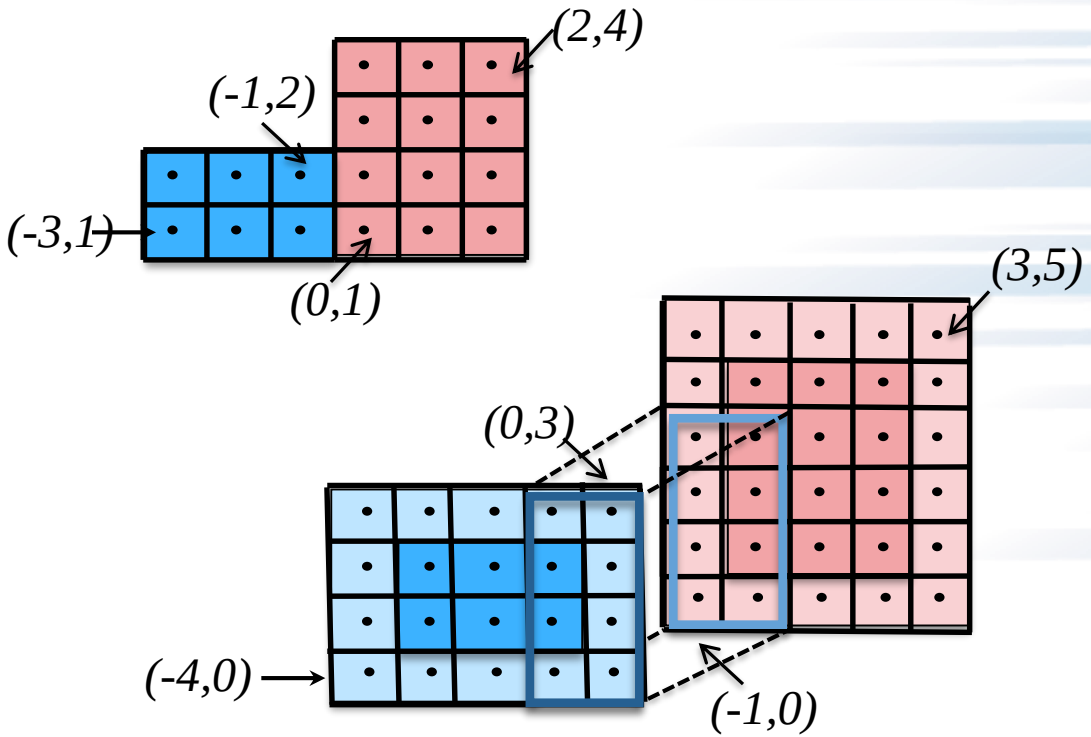
StructMatrix data structure

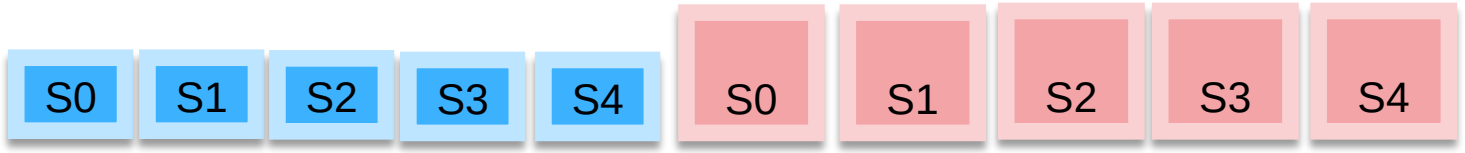
- Stencil $\begin{bmatrix} & S4 & \\ S1 & S0 & S2 \\ & S3 & \end{bmatrix} = \begin{bmatrix} & -1 & \\ -1 & 4 & -1 \\ & -1 & \end{bmatrix}$

- Grid boxes: [(-3,1), (-1,2)]
  [(0,1), (2,4)]



- Data Space: grid boxes + ghost layers:
  [(-4,0), (0,3)] , [(-1,0), (3,5)]

- Data stored



- **Operations applied to stencil entries per box (corresponds to matrix (off) diagonals from a matrix point of view)**

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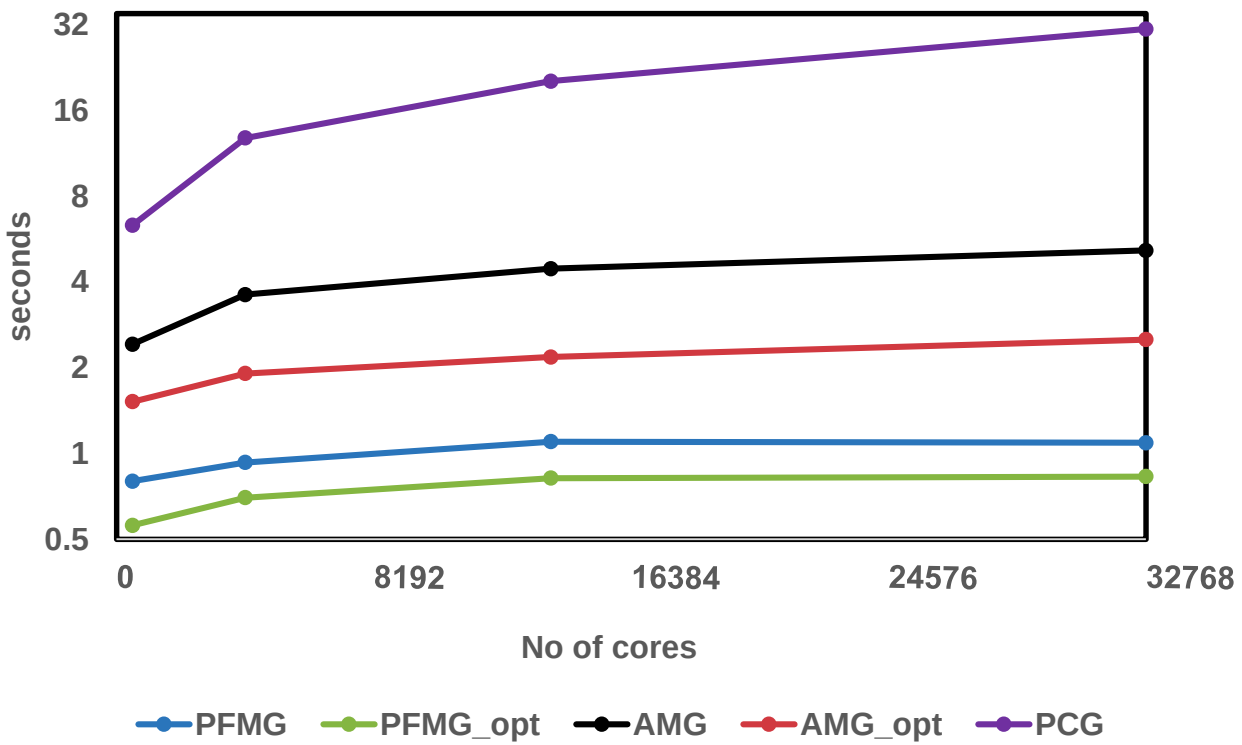
Algebraic multigrid as preconditioner

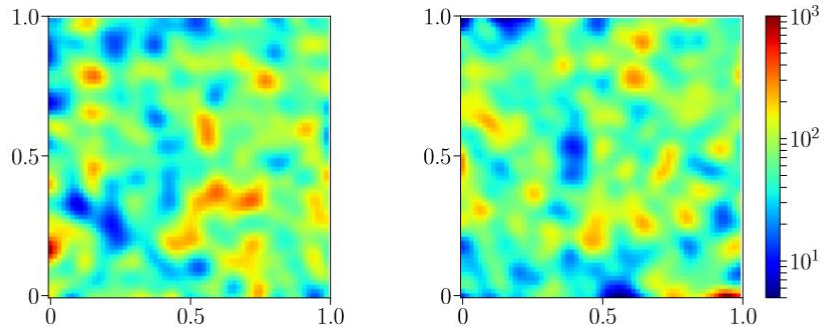
- Generally algebraic multigrid methods are used as preconditioners to Krylov methods, such as conjugate gradient (CG) or GMRES
- This often leads to additional performance improvements



Classic porous media diffusion problem:

$$-\nabla \cdot \kappa \nabla u = f$$

with κ having jumps of 2-3 orders of magnitude



Weak scaling: 32x32x32 grid points per core

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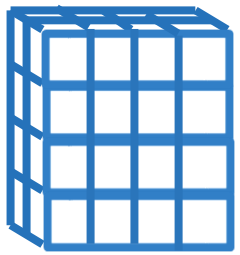
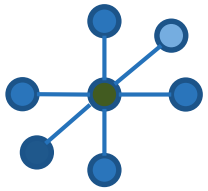


- Finite difference discretization:
  - Central differences for diffusion term
  - 7-point stencil



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Thank you!

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