

Testing, Code Coverage, and Continuous Integration

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Acknowledgements

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Why is testing important?

Therac-25 computer-controlled radiation therapy machine

- Minimal software testing
- System administers radiation in improper setup
- Unlucky patients were struck with approximately 100 times the intended dose
- Recalled after six accidents resulting in serious injury
- Race condition in the code went undetected

Leveson & Turner, "An Investigation of the Therac-25 Accidents". IEEE (1993).



Why is testing important?

Ariane 5 Launch Vehicle

- Launched to lift heavy payloads into low Earth orbit
- Initial rocket driven off course, started to disintegrate, and destroyed with 40 seconds of launch
- SW shutdown when 64bit floating-point to 16bit int overflowed
- Used directly SW from Ariane 4 overflow physically impossible
- Conversion never tested

Bashar Nuseibah, "Ariane 5: who dunnit?". IEEE Software (1997). http://iansommerville.com/software-engineering-book/case-studies/ariane5/



Why is testing important?

Protein structures in scientific software

- Inherited data analysis code interchanged two data columns
 - inverted electron-density map
 - incorrect protein structure
- Retracted 5 publications
 - One was cited 364 times
- Many papers and grant applications conflicting with flawed results were rejected
- Others based their research on incorrect results

Greg Miller, "A Scientist's Nightmare: Software Problem Leads to Five Retractions". Science (2006)

How common are bugs?

Programs do not acquire bugs as people acquire germs, by hanging around other buggy programs.

Programmers must insert them.

- Harlan Mills

Industry average for delivered software

• 1-25 errors per 1000 lines of code

Microsoft Applications Division

- 10-20 defects per 1000 lines of code during in-house testing
- 1 defect per 2000 lines of code in released product

Steven McConnell, "Code Complete". Second Edition (2004).



Avoid debugging

Debugging is twice as hard as writing the code in the first place.

Therefore, if you write the code as cleverly as possible, you are, by definition, not smart enough to debug it.

- Brian Kernighan

- Upfront effort can lead to clean code
- Integrated tests encode result of time and effort
- Integrated tests can ease debugging



Benefits of testing

- Promotes high-quality software that delivers correct results and improves confidence
- Increases quality and speed of development, reducing development and maintenance costs
- Maintains portability to a variety of systems and compilers
- Automated testing helps create code that isn't brittle



Definitions

Classes of Tests by Granularity / Hierarchy

- Unit tests
 - Test individual functions or classes
- Component or Integration tests
 - Test linkage of functions and classes into higher-functioning unit
- System-level tests
 - At the user interaction level



Definitions

Classes of Tests by Intent

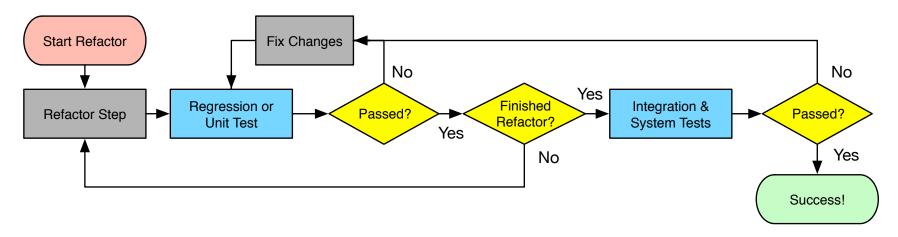
- General verification
 - o Compare against analytic results, independently-derived result, etc.
- Regression tests
 - Compare current observable output to a gold standard
- Performance tests
 - Focus on the runtime and resource utilization
- Restart tests
 - Code starts transparently from a checkpoint



Refactoring

A technique for improving the design or implementation of existing code without changing the behavior of the code.

Toy workflow with testing



Bonus Questions: How does this fit in with DVCS workflow? When do you commit and merge?



Automated Test Frameworks

Software packages that

- provide routines that reduce tedium of writing test conditions,
- Simplify maintaining and building test suite,
- automates execution of a collection of client test routines, and
- report test results.

Examples:

- C++
 - Boost.Test, Catch, GoogleTest
- Fortran
 - o Fruit, PFunit
- python nose, pytest, unittest
- Java JUnit
- MATLAB built in
- Custom FlashTest



Test Servers

Servers that

- automate the execution of a test suite or a subset of a test suite,
- allow for running tests on different environments,
- host an interface for viewing results, and
- allows for configuring when the tests are run.

Examples

- CTest/CDash
- Jenkins
- Travis CI and GitLab CI



Testing Policies

- Testing regime is only useful if it is maintained and monitored
 - Coevolve code and tests
- When to test and what to test? How to combine with DVCS workflow?
- When and how to update baseline data and tolerances?
- How to proceed when a bug is detected?



Baseline Policies

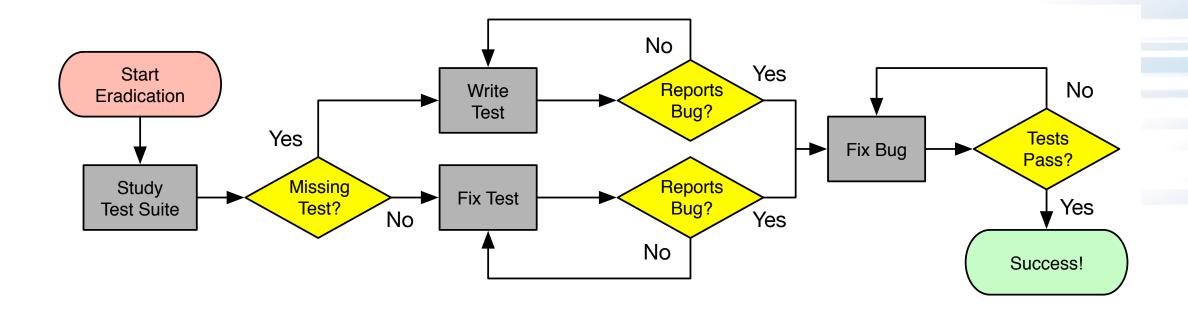
When and how to update baseline data and tolerances

- Determining tolerances can be hard
 - Too small triggers study of "failures"
 - Too large can lead to undetected failures
- Bit-by-bit matching
 - Not always possible with parallel programs
 - Requires study of deviations and maintaining baseline history



Bug Eradication Policies

How to proceed when a bug is detected?





How do we determine what other tests are needed?

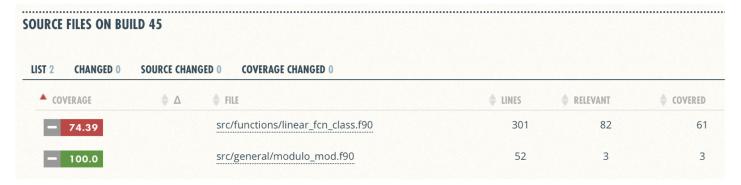
Code coverage tools

- Expose parts of the code that aren't being tested
- gcov
 - standard utility with the GNU compiler collection suite
 - Compile/link with –coverage & turn off optimization
 - counts the number of times each statement is executed
- Icov
 - a graphical front-end for gcov
 - available at http://ltp.sourceforge.net/coverage/lcov.php
- Hosted servers (e.g. coveralls, codecov)
 - graphical visualization of results
 - push results to server through continuous integration server

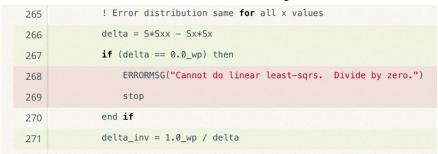


Code coverage output

Overall Analysis



Detailed Analysis



Online tutorial - https://github.com/jrdoneal/infrastructure
Other example - https://github.com/jrdoneal/infrastructure



Code coverage is popular

- gcov also works for C and Fortran
- Other tools exist for other languages
 - JCov for Java
 - Coverage.py for python
 - Devel::Cover for perl
 - o profile for MATLAB
 - o etc.



The Short & Sweet of Continuous Integration

A master branch that always works

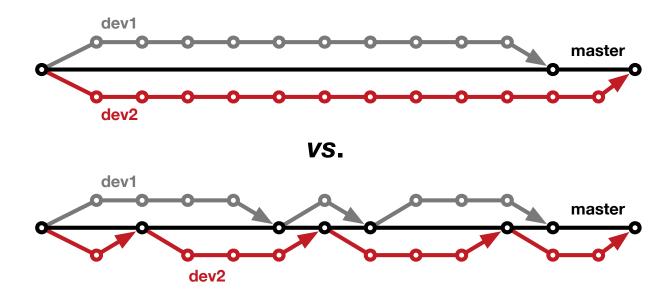
- DVCS workflow isolate master from integration environment
- Extend workflow to address difficulties of integrating
 - Minimize likelihood of merge conflict
 - Detect bugs immediately
 - Make debugging process quick and easy



Work Decomposition

Commit and integrate often

- Limit divergence between feature and master branches
- Decreased probability of conflict
- Conflict resolution is simpler and less risky





Error detection

Test at integration to identify failures immediately

- Control quality of code
- Isolate failure to few commits
- No context switching for programmer

We want a system that

- triggers automated builds/tests on target environments when code changes and
- ideally tests on proposed merge product without finalizing merge.



Continuous integration (CI)

- Has existed for some time and interest is growing
- ECP working with Travis CI to adapt for HPC machines
- Setup, maintenance, and monitoring required
- Prerequisites
 - A reasonably automated build system
 - An automated test system with significant test coverage & useful feedback
 - Builds/tests must finish in reasonable about of time
 - Ability to bundle subset of tests



Cloud-based Cl

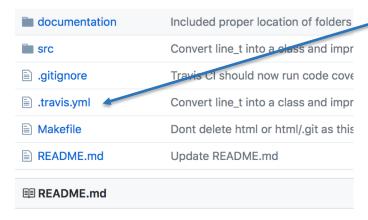
- Linked to VCS hosts
 - GitHub & Travis CI
 - GitLab CI
 - BitBucket Pipelines
- Automated builds/tests triggered via pushes and pull requests
- Builds/tests can be run on cloud systems
- Test results are reported in repository's web interface
- Can trigger code coverage analysis & documentation build
- Run tests on different environments



View of toy repository

https://github.com/jrdoneal/infrastructure

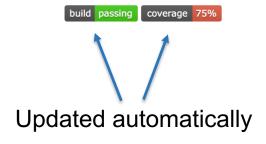
Repository Root



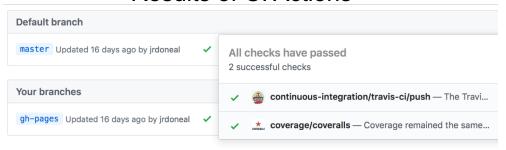
Sample .travis.yml



Status of Personal codebase



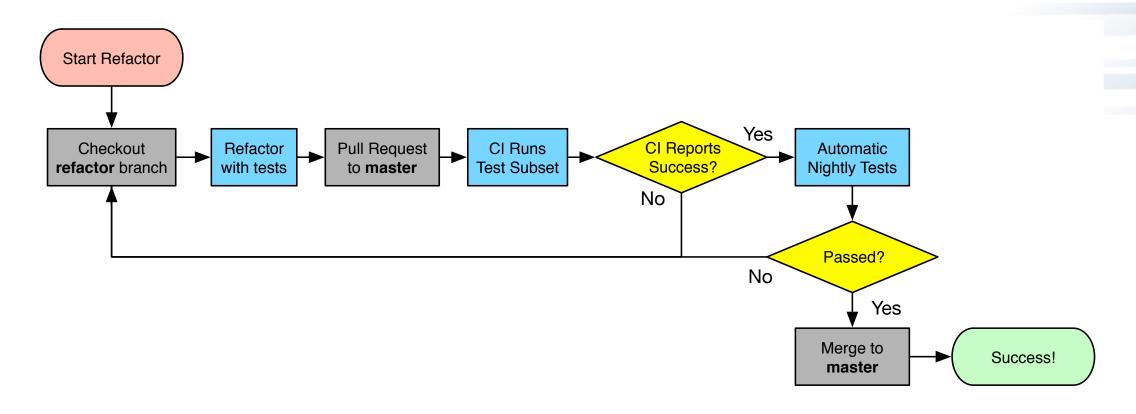
Results of CI Actions





Putting it all together

Toy CI Workflow







Other resources

Software testing levels and definitions:

http://www.tutorialspoint.com/software_testing/software_testing_levels.htm

Working Effectively with Legacy Code, Michael Feathers. The legacy software change algorithm described in this book is very straight-forward and powerful for anyone working on a code that has insufficient testing.

Code Complete, Steve McConnell. Includes testing advice.

Software Carpentry: http://katyhuff.github.io/python-testing/

Tutorial from Udacity: https://www.udacity.com/course/software-testing--cs258

Papers on testing:

http://www.sciencedirect.com/science/article/pii/S0950584914001232 https://www.researchgate.net/publication/264697060_Ongoing_verification_of_a_multiphysic s community code FLASH

Resources for Trilinos testing:

Trilinos testing policy: https://github.com/trilinos/Trilinos/wiki/Trilinos-Testing-Policy Trilinos test harness: https://github.com/trilinos/Trilinos/wiki/Policies--%7C-Testing



