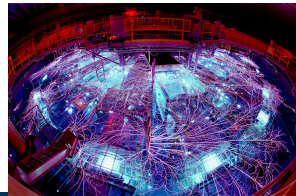


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Iterative Solvers & Algebraic Multigrid (with Trilinos, Belos & MueLu)

Christian Glusa and Graham Harper {caglusa,gbharpe}@sandia.gov

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Discretization of partial differential equations gives rise to large linear systems of equations

$$\mathbf{A}\vec{x} = \vec{b},$$

where \mathbf{A} is sparse, i.e. only a few non-zero entries per row.

Example

2D Poisson equation:

$$\begin{aligned} -\Delta u &= f \text{ in } \Omega = [0, 1]^2, \\ u &= 0 \text{ on } \partial\Omega. \end{aligned}$$


Central finite differences on a uniform mesh $\{x_{i,j}\}$:

$$\begin{aligned} 4u_{i,j} - u_{i,j+1} - u_{i,j-1} - u_{i+1,j} - u_{i-1,j} &= f(x_{i,j})\Delta x^2 & \text{if } x_{i,j} \notin \partial\Omega, \\ u_{i,j} &= 0 & \text{if } x_{i,j} \in \partial\Omega. \end{aligned}$$

→ 5 entries or less per row of \mathbf{A} .

Instead of dense format, keep matrix \mathbf{A} in a sparse format e.g. *compressed sparse row* (CSR):

$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 0 \\ 3 & 4 & 0 \\ 0 & 0 & 5 \end{pmatrix}$$

$$\begin{aligned} \text{rowptr} &= (0 \quad 2 \quad 4 \quad 5) \\ \text{indices} &= (0 \quad 1 \quad 0 \quad 1 \quad 2) \\ \text{values} &= (1 \quad 2 \quad 3 \quad 4 \quad 5) \end{aligned}$$


Available solvers

Solve

$$\mathbf{A}\vec{x} = \vec{b}.$$

Option 1: Direct solvers (think Gaussian elimination), **presentation by Sherry Li, and Pieter Ghysels in the other room**

- Factorisation scales as $\mathcal{O}(n^3)$.
- Factors are a lot denser than $\mathbf{A} \rightarrow$ memory cost.
- Parallel implementation not straightforward.
- Does not require a lot of information about the structure of \mathbf{A} .

Observation

\mathbf{A} has $\mathcal{O}(n)$ non-zero entries. \rightarrow Optimal complexity for a solve is $\mathcal{O}(n)$ operations.

Option 2: Iterative solvers

- Exploit an operation that has $\mathcal{O}(n)$ complexity: mat-vec.
- Easy to parallelize.
- Can have small memory footprint. (In the best case, we only need to keep a single vector.)
- Generally more restrictions on properties of \mathbf{A} .

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Krylov methods

Based on mat-vecs, we can compute

$$\begin{aligned}\vec{y}^0 &= \vec{x}^0 && \text{("initial guess")}\end{aligned}$$

$$\vec{y}^{k+1} = \vec{y}^k + \underbrace{(\vec{b} - \mathbf{A}\vec{y}^k)}_{\text{"residual"}}$$

and recombine in some smart way to obtain an approximate solution

$$\vec{x}^K = \sum_{k=0}^K \alpha_k \vec{y}^k.$$

Expressions for α_k typically involve inner products between vectors in the so-called *Krylov space* $\text{span}\{\vec{y}^k\} = \{\vec{x}^0, \mathbf{A}\vec{x}^0, \mathbf{A}^2\vec{x}^0, \mathbf{A}^3\vec{x}^0, \dots\}$.

- Keeping the entire Krylov space can be quite expensive.
- Computing inner products involves an all-reduce which can be costly at large scale.

Two particular Krylov methods:

- Conjugate gradient (CG)
 - Use a short recurrence, i.e. does not keep the whole Krylov space around.
 - Provably works for symmetric positive definite (spd) \mathbf{A} .
- Generalized Minimum Residual (GMRES, GMRES(K))
 - Works for nonsymmetric systems.
 - GMRES keeps the whole Krylov space around.
 - GMRES(K) discards the Krylov space after K iterations.

Convergence of Krylov methods

CG convergence result:

$$\|\vec{x}^K - \vec{x}\| \leq \left(1 - 1/\sqrt{\kappa(\mathbf{A})}\right)^K \|\vec{x}^0 - \vec{x}\|,$$

where $\kappa(\mathbf{A})$ is the *condition number* of \mathbf{A} :

$$\kappa(\mathbf{A}) = \|\mathbf{A}\| \|\mathbf{A}^{-1}\|.$$

A common theme with Krylov methods:

κ measures how hard it is to solve the system, i.e. how many iterations are required to reach a given tolerance.

Idea

Reduce the condition number ("*Preconditioning*").

Instead of solving

$$\mathbf{A}\vec{x} = \vec{b},$$

solve

$$\mathbf{P}\mathbf{A}\vec{x} = \mathbf{P}\vec{b}$$

or

$$\mathbf{A}\mathbf{P}\vec{z} = \vec{b}, \quad \vec{x} = \mathbf{P}\vec{z}$$

with *preconditioner* \mathbf{P} so that $\kappa(\mathbf{P}\mathbf{A}) \ll \kappa(\mathbf{A})$.

Two requirements that must be balanced:

- Multiplication with \mathbf{P} should be comparable in cost to \mathbf{A} .
- $\mathbf{P} \approx \mathbf{A}^{-1}$.

Some simple preconditioners

- Jacobi: $\mathbf{P} = \mathbf{D}^{-1}$, where \mathbf{D} is the diagonal of \mathbf{A} .
- Gauss-Seidel: $\mathbf{P} = (\mathbf{D} + \mathbf{L})^{-1}$, where \mathbf{L} is the lower or upper triangular part of \mathbf{A} .
- Polynomial preconditioners: $\mathbf{P} = p(\mathbf{A})$, where p is some carefully chosen polynomial.
- Incomplete factorizations such as ILU or Incomplete Cholesky.



www.trilinos.org

- Support for hybrid (MPI+X) parallelism, $X \in \{\text{OpenMP, CUDA, HIP, ...}\}$
- C++, open source, primarily developed at Sandia National Labs

Belos - iterative linear solvers

- Standard methods:
 - Conjugate Gradients (CG), Generalized Minimal Residual (GMRES)
 - TFQMR, BiCGStab, MINRES, Richardson / fixed-point
- Advanced methods:
 - Block GMRES, block CG/BiCG
 - Hybrid GMRES, CGRODR (block recycling GMRES)
 - TSQR (tall skinny QR), LSQR
- Ongoing research:
 - Communication avoiding methods
 - Pipelined and s-step methods
 - Mixed precision methods

Ifpack2 - single-level solvers and preconditioners

- incomplete factorisations
 - ILUT
 - RILU(k)
- relaxation preconditioners
 - Jacobi
 - Gauss-Seidel (and a multithreaded variant)
 - Successive Over-Relaxation (SOR)
 - Symmetric versions of Gauss-Seidel and SOR
 - Chebyshev
- additive Schwarz domain decomposition

Hands-on: Krylov methods and preconditioning

Go to https://xsdk-project.github.io/MathPackagesTraining2022/lessons/krylov_amg_muelu/

Sets 1 and 2

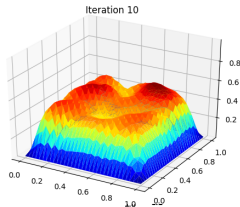
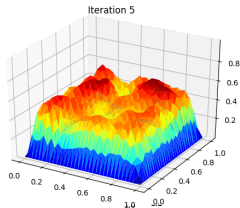
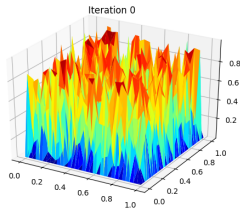
20 mins

Slack channel: [#track5-numerical](#)

The motivation for Multigrid methods

Convergence of Jacobi: $\vec{y}^{k+1} = \vec{y}^k + D^{-1}\vec{r}^k$, $\vec{r}^k = \vec{b} - A\vec{y}^k$

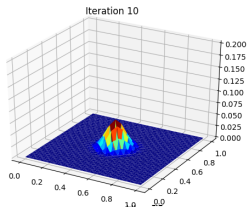
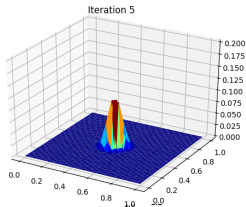
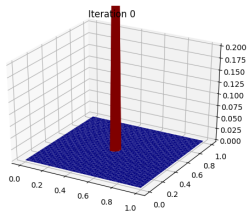
High frequency error is damped quickly, low frequency error slowly

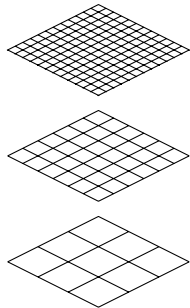


The motivation for Multigrid methods

Convergence of Jacobi:

Local transmission of information cannot result in a scalable method





- Main idea: accelerate solution of $\mathbf{A}\vec{x} = \vec{b}$ by using "hierarchy" of coarser problems
- Remove high-frequency error on fine mesh, where application matrix lives (using Jacobi or another cheap preconditioner),
- Move to coarser mesh
- Remove high-frequency error on coarser mesh by solving residual equation
- Move to coarser mesh
- \vdots
- Solve a small problem on a very coarse mesh.
- Move back up.

Repeat.

- *Geometric multigrid* requires coarse mesh information.
- *Algebraic multigrid* constructs coarser matrices on the fly based on fine-level matrix entries.

Software packages for Algebraic Multigrid

- Classical AMG (hypre)

Developed at Lawrence Livermore National Lab, **presentation by Sarah Osborn & Ulrike Yang, 3:15 PM.**



- Smoothed Aggregation Multigrid (PETSc)

Developed by Mark Adams and the PETSc team.

- Smoothed Aggregation Multigrid (Trilinos)

Two multigrid packages in Trilinos:

- ML

C library, up to 2B unknowns, MPI only. (Maintained, but not under active development)

- MueLu

Templated C++ library with support for 2B+ unknowns and next-generation architectures (OpenMP, CUDA, HIP, ...)



- Algebraic Multigrid package in Trilinos
 - Templated C++ library with support for 2B+ unknowns and next-generation architectures (OpenMP, CUDA, HIP, ...)
- Robust, scalable, portable AMG preconditioning is critical for many large-scale simulations
 - Multifluid plasma simulations
 - Shock physics
 - Magneto-hydrodynamics (MHD)
 - Low Mach computational fluid dynamics (CFD)
- Capabilities
 - Aggregation-based and structured coarsening
 - Smoothers: Jacobi, Gauss-Seidel, ℓ_1 Gauss-Seidel, multithreaded Gauss-Seidel, polynomial, ILU
 - Load balancing for good parallel performance
- Ongoing research
 - performance on next-generation architectures
 - AMG for multiphysics
 - Multigrid for coupled structured/unstructured problems
 - Algorithm selection via machine learning



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Hands-on: Algebraic Multigrid

Go to https://xsdk-project.github.io/MathPackagesTraining2022/lessons/krylov_amg_muelu/

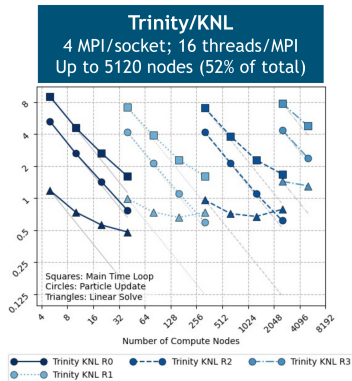
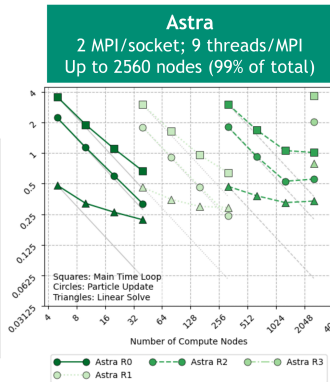
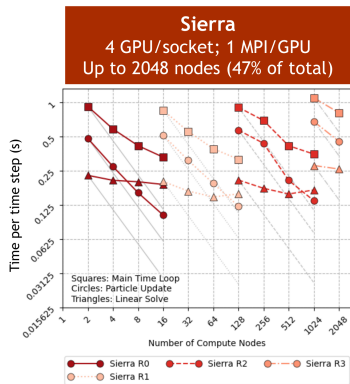
Set 3 & 4

20 mins

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Strong & weak scaling results for EMPIRE (Maxwell + PIC)

- Specialized multigrid for curl-curl problem
- Largest problem to date: 34B unknowns

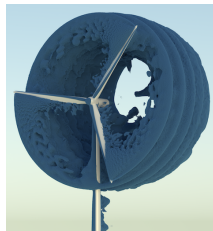
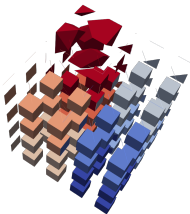


Mesh	Elements	Nodes	Edges	Particles
R0	3.7M	660k	4.4M	360M
R1	25M	4.4M	30M	2.4B
R2	200M	32M	240M	19B
R3	1.6B	270M	1.9B	160B

- Multiprecision (Krylov methods with mixed precision; lower precision preconditioning)
- Multigrid approaches for higher order discretizations
- Matrix-free multigrid
- Multigrid on semi-structured meshes
- Machine learning for AMG coarsening
- Preconditioning for multiphysics systems
- Multigrid for hierarchical matrices (boundary integral and nonlocal equations)

Algorithm 1 Iterative Refinement with GMRES Error Correction

```
1:  $r_0 = b - Ax_0$  [double]
2: for  $i = 1, 2, \dots$  until convergence: do
3:   Use GMRES( $m$ ) to solve  $Au_i = r_i$  for correction  $u_i$  [single]
4:    $x_{i+1} = x_i + u_i$  [double]
5:    $r_{i+1} = b - Ax_{i+1}$  [double]
6: end for
```



Take away messages

- CG works for spd matrix and preconditioner.
- GMRES works for unsymmetric systems, but requires more memory.
- Simple preconditioners can reduce the number of iterations, but often do not lead to a scalable solver.
- Multigrid (when applicable) has constant number of iterations, independent of the problem size.

Thank you for your attention!

Interested in working on Multigrid (and other topics) at a national lab?

We are always looking for motivated

- summer students ([LINK](#)),
- postdocs ([LINK](#)).

Please contact us!