ATPESC 2022



CALCULATION OF NUCLEAR GROUND STATES USING ARTIFICIAL NEURAL NETWORKS.

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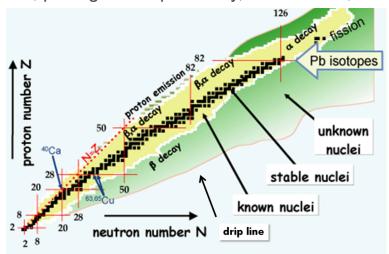
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INTRODUCTION

Why nuclear physics?

Atomic Nuclei are many-body systems governed by the strong interaction, which exhibit emergent properties such as: shell structure, pairing and superfluidity, deformation, and self-emerging clusters.



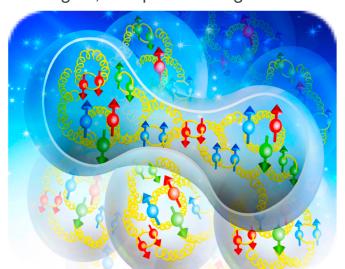
Understanding how the properties of nuclei emerge from QCD is a long-standing goal of nuclear physics.





NUCLEAR MANY BODY PHYSICS

At low energies, the quarks and gluons are **confined** within the hadrons: protons, neutrons and pions.



$$H = \sum_{i} \frac{\vec{p}_{i}^{2}}{2m} + \sum_{i < j} v_{ij} + \sum_{i < j < k} V_{ijk} + \dots$$

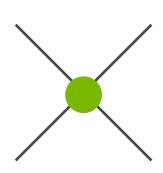
$$H = \sum_{i} \frac{p_i^2}{2m} + \sum_{i < j} v_{ij} + \sum_{i < j < k} V_{ijk} + \dots$$

We can approximate QCD through **effective field theories**, allowing us to compute observables



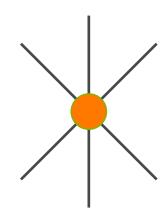
PION-LESS NUCLEAR HAMILTONIAN

An Effective Field Theory with 2- and 3- body interactions



$$v_{12} = C_1 v_{\Lambda}(r_{12}) + C_2 v_{\Lambda}(r_{12}) \sigma_{12}$$

C₁ and C₂ fit to nucleon-nucleon scattering data



$$v_{123} = D_0 \sum_{cyc} v_{\Lambda}(r_{12}) v_{\Lambda}(r_{13})$$

D₀ fixed with the binding energy of ³H





THE NUCLEAR MANY-BODY PROBLEM

■ The non-relativistic many body theory is solving the Schrodinger equation:

$$H\psi_n(R) = E_n \psi_n(R)$$
 $R = (\vec{x}_1, s_{1,z}, \tau_{1,z}...)$

$$H \equiv V(R) - \frac{\hbar^2}{2m} \nabla^2$$

- The exact solution of this is exponentially hard.
- The methods described in this talk solve this equation approximately, and while we target Nuclear many-body systems it is broadly applicable to many-body quantum systems.

VARIATIONAL MONTE CARLO

■ The Variational Principle of Quantum Mechanics guarantees that for any trial wavefunction, the expectation of the energy of that wavefunction is greater than the ground state:

$$\psi_T = \psi_T(R, \vec{\theta})$$
 $E_T = \frac{\langle \psi_T | H | \psi_T \rangle}{\langle \psi_T | \psi_T \rangle} \ge E_0$

Trial wavefunctions are parametrized in some way, and so you may optimize the trial wavefunction to reduce the expectation of the energy.

$$min(E_T): \theta_j \to \theta_j - \eta \frac{\partial}{\partial \theta_j} E_T$$

Ultimately, the lowest energy found represents the best approximation of the ground state.

COMPUTING EXPECTATION VALUES

■ The trial wavefunction, in just one dimension, is simple to compute numerically. But with many-body problems in 3 dimensions, the number of dimensions in the integral scales as $3xN_{particles}$.

$$E_t = \frac{\int dr \Psi_T^*(r,\vec{\theta}) H \Psi_T(r,\vec{\theta})}{\int dr \Psi_T^*(r,\vec{\theta}) \Psi_T(r,\vec{\theta})} \qquad r \equiv (\vec{r_1}, \vec{r_2}, ... \vec{r_N})$$

- Sampling this integral in a dense or even adaptive way is computationally very very hard!
- The central limit theorem provides a way to approximate this multi-dimensional integral.

CENTRAL LIMIT ESTIMATES

■ Let P(x) be a probability distribution, and $(x_1, ... x_N)$ be drawn from P(x). For the function f(x), you can define a new random variable:

$$S_N = \frac{1}{N} \sum_{i=1}^{N} f(x_i)$$

By the central limit theorem:

$$\bar{S}_N = \int dx P(x) f(x) \quad \sigma_N = \sqrt{\frac{1}{N} \left[\int P(x) f(x)^2 dx - \bar{S}_N \right]}$$

$$I = \int dx f(x) = \int dx P(x) \frac{f(x)}{P(x)}$$



VARIATIONAL MEASUREMENTS

■ The integral to estimate the energy of a trial wavefunction is:

$$E_T = \frac{\langle \psi_T | H | \psi_T \rangle}{\langle \psi_T | \psi_T \rangle} = \frac{\int dR \langle \psi_T | R \rangle \langle R | H | \psi_T \rangle}{\int dR \langle \psi_T | R \rangle \langle R | \psi_T \rangle}$$

■ Define a quantity $\mathsf{E_L}(\mathsf{R})$: $E_L(R) \equiv \frac{H\psi_T(R)}{\psi_T(R)}$

$$E_T = \frac{\int dR |\psi_T(R)|^2 E_L(R)}{\int dR |\psi_T(R)|^2}$$



TRIAL ENERGY ESTIMATE

• Numerically approximate the integral by sampling R from the probability distribution P(R):

$$P(R) = \frac{|\psi(R)|^2}{\int dR |\psi_T(R)|^2} \qquad \langle E_T \rangle = \frac{1}{N} \sum_n E_L(R_n)$$

And, the integration error can be estimated just as easily:

$$\langle E_T^2 \rangle = \frac{1}{N} \sum_n E_L^2(R_n)$$

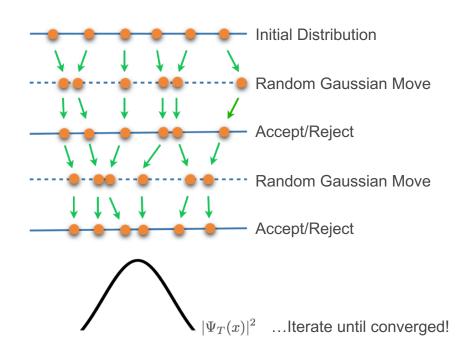
$$E_L(R) \equiv \frac{H\psi_T(R)}{\psi_T(R)}$$



M(RT)² SAMPLING

- Now that we have a tool for computing integrals in high dimensionality, we can compute the energy for any trial wavefunction as long as we sample x_i from the probability distribution P(x_i).
- The M(RT)² algorithm* provides a technique to sample from any arbitrary probability distribution under general conditions.
- Referring to each sample as a "walker."

^{*}named for N. Metropolis, A. Rosenbluth, M. Rosenbluth, A. Teller, E. Teller



https://github.com/Nuclear-Physics-with-Machine-Learning/AI4NP School/blob/main/Lectures/MLNP school I.pdf



PRACTICAL CONSIDERATIONS

- The M(RT)² algorithm has some nice properties:
 - We can sample nearly any function;
 - It is numerically and analytically fairly simple;
 - It is easily parallelized up to however many configurations we want
- Also: The M(RT)² algorithm has some unfortunate convergence properties:
 - It takes a large number of steps to converge to the target distribution, especially initially.
 - Subsequent samples are often frequently correlated with each other, requiring intermediate steps to re-thermalize.
 - Discarding sampled configurations initially and with each re-thermalization is quite wasteful.





ENERGY MINIMIZATION

Recall the wavefunction, and the values we must compute:

$$\psi_T = \psi_T(R, \vec{\theta})$$
 $E_L(R) \equiv \frac{H\psi_T(R)}{\psi_T(R)}$

■ So,

$$\frac{\partial \langle E_T \rangle}{\partial \theta_i} = 2 \left(\frac{\langle \partial_i \psi_T | H | \psi_T \rangle}{\langle \psi_T | \psi_T \rangle} - E_T \frac{\langle \partial_i \psi_T | \psi_T \rangle}{\langle \psi_T | \psi_T \rangle} \right)$$

Define:

$$O^{i}\psi_{T}(R,\vec{\theta}) \equiv \frac{\partial}{\partial\theta_{i}}\psi_{T}(R,\vec{\theta})$$
 $G^{i} \equiv \frac{\partial\langle E_{T}\rangle}{\partial\theta_{i}} = 2\left(\langle O^{i}H\rangle - \langle E_{T}\rangle\langle O^{i}\rangle\right)$



CALCULUS INTERLUDE

- So far, we've encountered a number of derivatives:
 - The Hamiltonian operator requires a second derivative to compute the energy of the trial model, as a function of the inputs.
 - The Gradient Calculation requires derivatives of the trial model as a function of the parameters.
- We can either figure out these derivates analytically (hard), numerically (slow), or leverage a machine learning framework that has automatic differentiation.
 - Which one?
- In short: represent our "trial wavefunction" with a machine learning neural network.



ANTI-SYMMETRY

 A wavefunction of many fermions must be anti-symmetric under the exchange of any two particles. We enforce this directly in the network with the Slater determinant, in combination with a fully-symmetric DeepSets based correlator (U)

$$S = \begin{pmatrix} \langle x_1 | \zeta_1 \rangle & \langle x_2 | \zeta_1 \rangle & \dots & \langle x_N | \zeta_1 \rangle \\ \langle x_1 | \zeta_2 \rangle & \langle x_2 | \zeta_2 \rangle & \dots & \langle x_N | \zeta_2 \rangle \\ \vdots & & \ddots & \vdots \\ \langle x_1 | \zeta_N \rangle & \langle x_2 | \zeta_N \rangle & \dots & \langle x_N | \zeta_N \rangle \end{pmatrix}$$

$$|\zeta_i\rangle = |R_i\rangle |s_i\rangle |\tau_i\rangle$$

$$S_{\text{deuteron}} = \begin{pmatrix} \langle x_1 | R_1 p \uparrow \rangle & \langle x_2 | R_1 p \uparrow \rangle \\ \langle x_1 | R_2 n \uparrow \rangle & \langle x_2 | R_2 n \uparrow \rangle \end{pmatrix}$$

x_i is a generalized coordinate of spatial position, spin, and isospin.



NEURAL NETWORK QUANTUM STATES

■ In general, we need a wavefunction of the form (S is matrix):

$$\psi(\vec{r}_1, ... \vec{r}_N) = e^{U(\vec{r}_1, ... \vec{r}_N)} \det(S)$$

■ In practice, we enforce full symmetry of the correlator under exchange of particles using the **DeepSets** formalism:

$$U(\vec{r}_1, ..., \vec{r}_A) = \rho_U \left(\sum_{\vec{r}_i} \phi_U(\vec{r}_i) \right) \qquad \phi, \rho = ANN$$

Each particle's location is mapped to a latent space, and the latent space of all particles is summed to destroy individual interactions, then mapped to a single value.

NEURAL NETWORK PHYSICALITY

- The neural network implementation must also obey physical constraints: must be twice differentiable, continuous in the first derivative, and for a bound state must go to 0 at infinity.
- In practice, we enforce this with select activation functions (yes to tanh/sigmoid, no to ReLU!). A correlator function U is also augmented with a confinement term (goes to 0 at infinity):

$$U(\vec{r}_1, ..., \vec{r}_A) = \rho_U \left(\sum_{\vec{r}_i} \phi_U(\vec{r}_i) \right) - \alpha \sum_i \vec{r}_i^2$$



STOCHASTIC RECONFIGURATION

- The gradients computed above can be improved via "Stochastic Reconfiguration"
 - https://journals.aps.org/prb/abstract/10.1103/PhysRevB.71.241103

$$S_R^{mn} \equiv \langle O^m O^n \rangle - \langle O^m \rangle \langle O^n \rangle$$
 $S_{R,\epsilon}^{-1} \equiv (S_R + \mathbb{I}\epsilon)^{-1}$

■ Effectively, this flattens the space of optimization and is a 2nd order approach

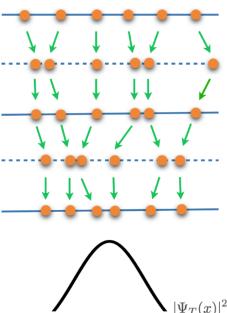
$$\theta_j \to \theta_j - \eta \sum_j S_{R,\epsilon}^{-1} \frac{\partial}{\partial \theta_j} E_T$$

But, this requires the jacobian matrix of the network!



ALGORITHM SUMMARY 1

- For a trial wavefunction, create sets of N_{walkers} to use for a numerical integration.
- Thermalize the walkers for N_{therm} iterations at the start; between each measurement use N_{void} steps to remove correlations in measurements.
- For each set of thermalized, de-correlated walkers, compute the observable properties:
 - − E_T, it's variational derivatives, the reconfiguration matrix S_{ii}.







ALGORITHM SUMMARY 2

 Accumulate the observables for N_{obs} iterations;

$$G^{i} \equiv \frac{\partial \langle E_{T} \rangle}{\partial \theta_{i}} = 2 \left(\langle O^{i} H \rangle - \langle E_{T} \rangle \langle O^{i} \rangle \right)$$

$$S_R^{mn} \equiv \langle O^m O^n \rangle - \langle O^m \rangle \langle O^n \rangle$$

Update the wave function according to the accumulated observables and the update rule:

$$\theta_j \to \theta_j - \eta \sum_j S_{R,\epsilon}^{-1} \frac{\partial}{\partial \theta_j} E_T$$

Equilibrate O(1000) steps)

Measurement of G, S

De-correlate O(200) steps)

Measurement of G, S

De-correlate O(200) steps)

Measurement of G, S

...N_{obs} times

De-correlate O(200) steps)

Measurement of G, S





COMPUTATIONAL EFFICIENCY

- This algorithm can (and has been) implemented in there DL frameworks (TF, Torch, Jax). Jax is the clear winner for computational efficiency.
- Torch is imperative: the "walk" algorithm is too slow, and makes terrible use of the GPU.
 - LibTorch is better, but has concurrency issues when computing the Jacobian matrix.
 - Generally torch is great when each GPU op is Big. It falls over when there are many many small ops.
- Tensorflow is better, but it's graph compilation stage can be tedious and detrimental to start-up times as the problem size scales up.
 - Has excellent scaling properties, though!



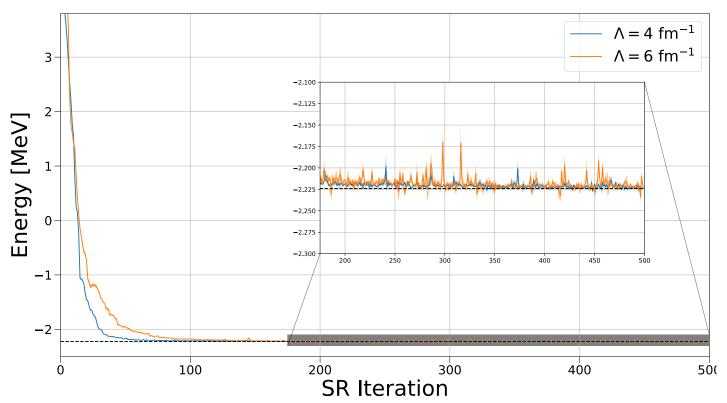
COMPUTATIONAL EFFICIENCY (2)

- The non-traditional derivatives of this algorithm also are a challenge:
 - Need a second derivative with respect to input variables, AND a jacobian.
 - No simple vectorization and poor performance with both TF (jacobian) and Torch (both!)
- Jax offers a solution to all of this:
 - Easy to compile the many-small-ops Metropolis algorithm
 - Easy to vectorize the gradient of the wavefunction over all parameters (Jacobian)
 - Easy to vectorize the 2nd derivatives.
- In short: if you have a "weird" algorithm using machine learning, Jax is awesome.





SOLVING THE DEUTERON





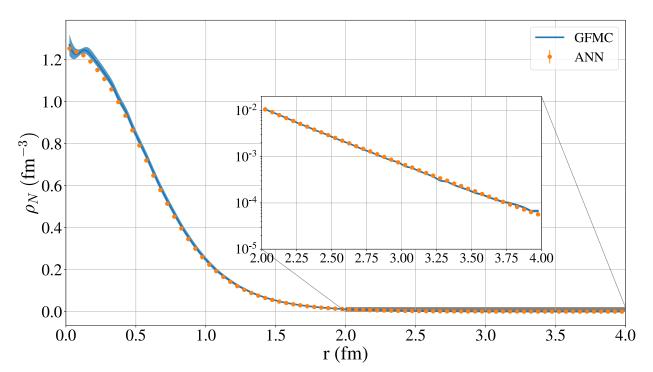
NUCLEI UP TO A=6

Nucleus	Potential	ANN		НН		Exp.	
		$E(\mathrm{MeV})$	$r_{ m ch} ({ m fm})$	$E(\mathrm{MeV})$	$r_{ m ch} ({ m fm})$	$E({ m MeV})$	$r_{ m ch} ({ m fm})$
$^2\mathrm{H}$	NN	-2.242(1)	2.120(5)	-2.242	2.110(2)	-2.225	2.128
³ H	$\frac{NN}{3N}$	$-9.511(1) \\ -8.232(1)$	1.658(4) 1.750(3)	$-9.744 \\ -8.475$	1.656(4) 1.747(6)	-8.475	1.755(86)
³ He	$\frac{NN}{3N}$	-8.800(1) $-7.564(1)$	1.845(3) 1.961(3)	-9.035 -7.811	1.848(6) 1.969(8)	-7.718	1.964(1)
$^{4}{ m He}$	$NN \ 3N$	-36.841(1) $-27.903(1)$	1.484(3) 1.643(2)	$-37.06 \\ -28.17$	1.485(4) 1.646(4)	-28.30	1.678
⁶ He	$NN \ 3N$	-37.25(4) $-27.46(2)$	1.895(2) > $4.89(1)$	-37.96(8) $-27.41(8)$	1.71(1) > 2.73	-29.27	2.05(1)
$^{-6}{ m Li}$	$NN \ 3N$	-42.04(1) $-30.82(3)$	2.248(3) 3.049(2)	$-42.51(5) \\ -31.00(8)$	2.09(2) > 2.74	-31.99	2.54(3)

Table 1 from https://link.springer.com/article/10.1007/s00601-021-01706-0



CONVERGENCE OF HELIUM



The point-nucleon density of ⁴He compared to the classical, Green's field Monte Carlo Technique – accurate over 4 orders of magnitude.

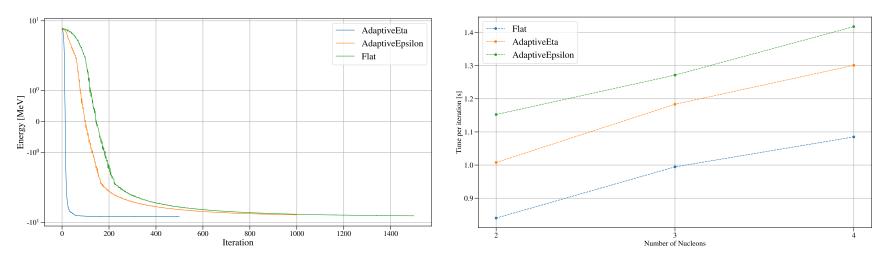
Figure 2 from https://journals.aps.org/prl/abstract/10.1103/PhysRevLett.127.022502

OPTIMIZATION TRICKS

- The iterative update of parameters requires several hyperparameters, particularly the learning rate and the regularization parameter for the inversion of the Stochastic Reconfiguration matrix.
- Instead of picking hyperparameters, we can experiment:
 - Set values for the parameters, ensure the changes in the wavefunction are small.
 - update the wavefunction, recompute the energy
 - Because updates are constrained to be small, the previous walk can be reused by rescaling the probability (psi_new² / psi_old²)
 - Choose the step with the best "next" energy



OPTIMIZATION TRICKS



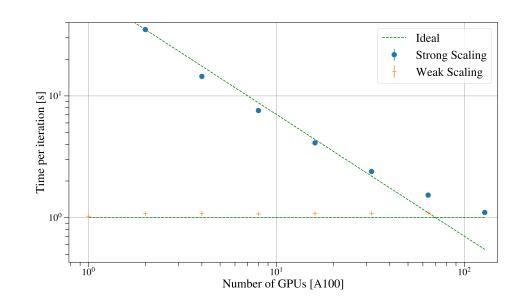
The "AdaptiveEta" (learning rate) quickly out-performs the standard algorithm with minimal additional computational cost (10% slower).





SCALABLE MACHINE LEARNING

- The algorithm, as designed, is easily scalable to multiple compute systems:
 - We compute the observables a total number of N_{obs} times
 - This can be trivially distributed across M GPUs, as long as N_{obs} / M is an integer.
- Nearly perfect weak scaling up to hundreds of A100 GPUs.







ONGOING WORK

- We continue to develop these techniques with the aim of solving bigger and bigger systems.
 - We intend to solve the Calcium nucleus on Polaris this year.
- Our software is open source and available on github with minimial software requirements (tensorflow) and no input requirements:
 - https://github.com/Nuclear-Physics-with-Machine-Learning
 - This also includes a tutorial session on these numerical techniques presented at the 2021 Al-in-Nuclear-Physics winter School
 - (Including hands-on exercises in Tensorflow, if you want to try this out we solve the hydrogen atom with machine learning)





