

# Quantum Computing Trends

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# Quantum Information Science (QIS)

- Quantum mechanics explains how world works at microscopic level, which governs behavior of all physical systems, regardless of their size
- Information science revolutionized how information is collected, stored, computed, analyzed, manipulated, protected, and moved
- We see convergence of two 20th century greatest revolutions in the form of Quantum Information Science (QIS)

A new science!

Quantum Mechanics  
(i.e. atoms, photons, JJ's,  
physics of computation)

Information Science  
(i.e. computer science,  
communications,  
cryptography)

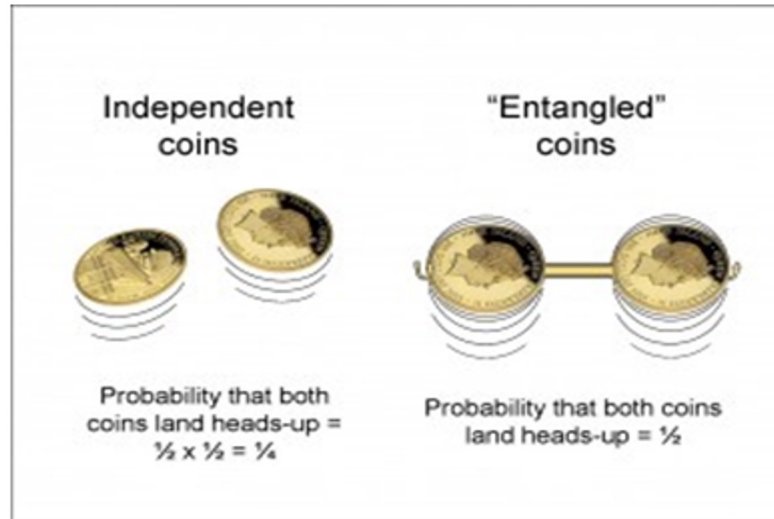
The second quantum revolution

# Quantum Information Science

QIS exploits unique quantum effects such as superposition, interference, and entanglement to obtain, compute, and transmit information in the ways that are superior compared to classical technology (digital, Newtonian)

The key concept is entanglement (“spooky action at a distance”, EPR pair ). Works only for only very small object (electrons, photons, atoms etc). It is proven to be essential to achieve “quantum advantage” or for “quantum teleportation”

Classical	
Outcome	Probability
00	1/4
01	1/4
10	1/4
11	1/4



Quantum	
Outcome	Probability
00	1/2
01	0
10	0
11	1/2

# Quantum Information Science

QIS areas of application and research:

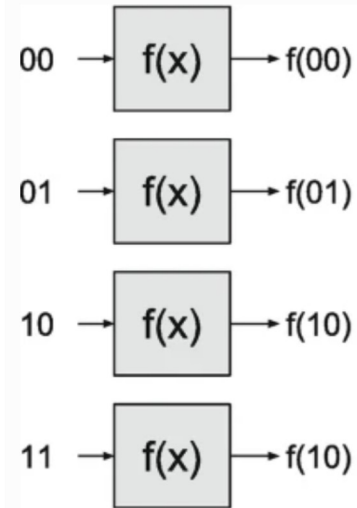
- **Quantum computing**
- Quantum communication
- Quantum sensors

# Quantum Computer Definition

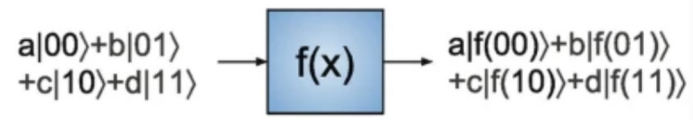
- Stores and computes information according to the principles of quantum mechanics
- Uses qubit or quantum bit is a basic unit of quantum information
- Information is encoded in the Hilbert space using qubits. To be precise, it is stored in the amplitudes that can be positive and negative
- Allows to solve certain problems much faster than classical computers
- Hard to build and operate, need hard to achieve complete isolation from the environment
- We are still in early stages

# Power of quantum computers

The main advantage that quantum computers have over classical computers is parallelism. Because qubits can be in a superposition of states, a quantum computer can perform an operation on many states simultaneously. Let's say we want to know the result of applying some function  $f(x)$  to some number  $x$ .



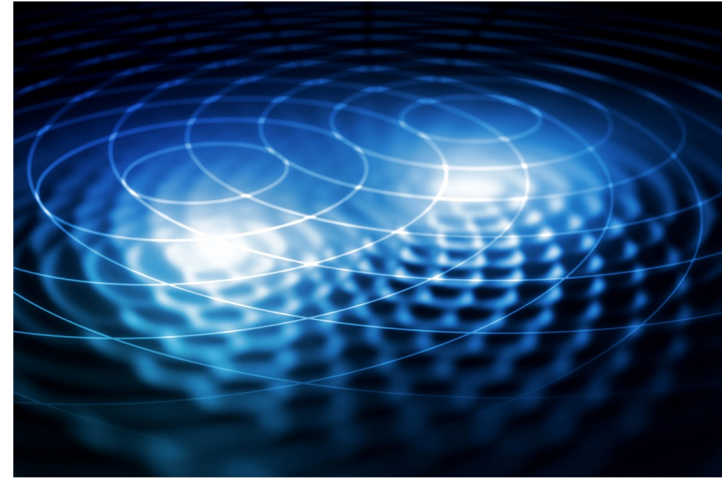
Classical Computer



2-Qubit Quantum Computer

# Quantum Speed Up

- Quantum computers operate using interference between computational paths
- Quantum interference is when subatomic particles interact with and influence themselves and other particles while in a probabilistic superposition state
- Quantum algorithms perform operations in such way that paths to a solution interfere positively and negatively for non-solutions
- Quantum mechanics allows efficient high-dimensional interference



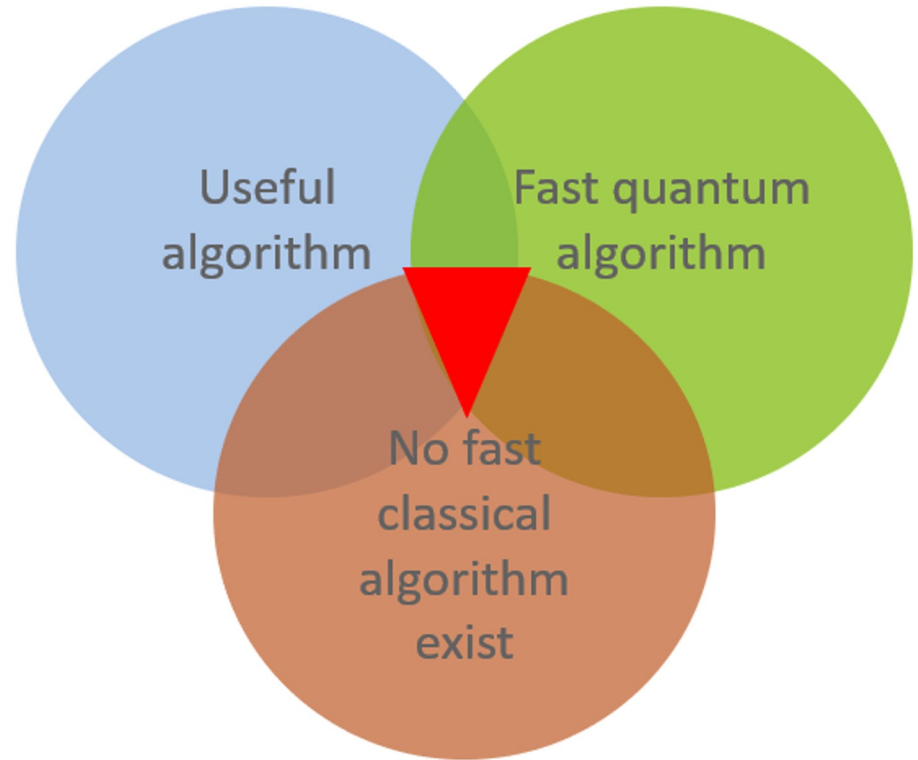
# Quantum Parallelism

- Is quantum parallelism same as exponential parallelism?
- It is not the case because of linearity of quantum mechanics
- Efficient parallelism can be achieved only for certain types of problems
- Key requirements: need to have a structure and be non-symmetric



# Quantum Algorithms

Fundamental algorithms expected to provide a speedup over their classical counterparts: Shor's factoring algorithm, Grover's search algorithm, HHL's linear system solver, QAOA, QPE, and quantum simulation



# Quantum Algorithms

- 50+ algorithms with known some quantum speed up
- Can any of them used in real-world applications?
- NIST quantum zoo link: <https://math.nist.gov/quantum/zoo/>

## Quantum Algorithm Zoo

This is a comprehensive catalog of quantum algorithms. If you notice any errors or omissions, please email me at [stephen.jordan@microsoft.com](mailto:stephen.jordan@microsoft.com). Your help is appreciated and will be [acknowledged](#).

### Algebraic and Number Theoretic Algorithms

**Algorithm:** Factoring

**Speedup:** Superpolynomial

**Description:** Given an  $n$ -bit integer, find the prime factorization. The quantum algorithm of Peter Shor solves this in  $\tilde{O}(n^3)$  time [82, 125]. The fastest known classical algorithm for integer factorization is the general number field sieve, which is believed to run in time  $2^{\tilde{O}(n^{1/3})}$ . The best rigorously proven upper bound on the classical complexity of factoring is  $O(2^{n/4+o(1)})$  via the Pollard-Strassen algorithm [252, 362]. Shor's factoring algorithm breaks RSA public-key encryption and the closely related quantum algorithms for discrete logarithms break the DSA and ECDSA digital signature schemes and the Diffie-Hellman key-exchange protocol. A quantum algorithm even faster than Shor's for the special case of factoring "semiprimes", which are widely used in cryptography, is given in [271]. If small factors exist, Shor's algorithm can be beaten by a quantum algorithm using Grover search to speed up the elliptic curve factorization method [366]. Additional optimized versions of Shor's algorithm are given in [384, 386]. There are proposed classical public-key cryptosystems not believed to be broken by quantum algorithms, cf. [248]. At the core of Shor's factoring algorithm is order finding, which can be reduced to the [Abelian hidden subgroup problem](#), which is solved using the quantum Fourier transform. A number of other problems are known to reduce to integer factorization including the membership problem for matrix groups over fields of odd order [253], and certain diophantine problems relevant to the synthesis of quantum circuits [254].

### Navigation

[Algebraic & Number Theoretic](#)  
[Oracular](#)  
[Approximation and Simulation](#)  
[Acknowledgments](#)  
[References](#)

### Other Surveys

For overviews of quantum algorithms I recommend:

[Nielsen and Chuang](#)  
[Childs](#)  
[Preskill](#)  
[Mosca](#)  
[Childs and van Dam](#)  
[van Dam and Sasaki](#)  
[Bacon and van Dam](#)  
[Loeff](#)  
[Montanaro](#)

# Customers Early Applications

## Optimization



Multi-period portfolios



Internet ad placement



Satellite Placement

## Machine Learning



Image recognition

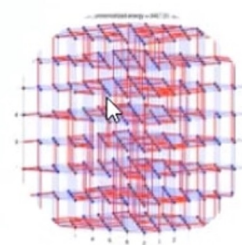


Tree cover classifier

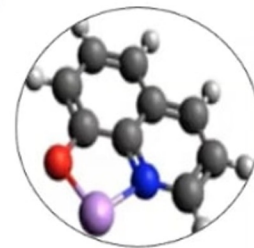


Higgs Boson Detection

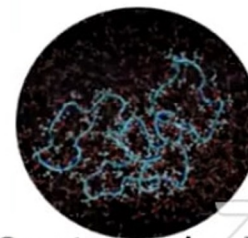
## Quantum Materials



Quantum solid state



Quantum Molecules



Quantum molecular dynamics

zoom

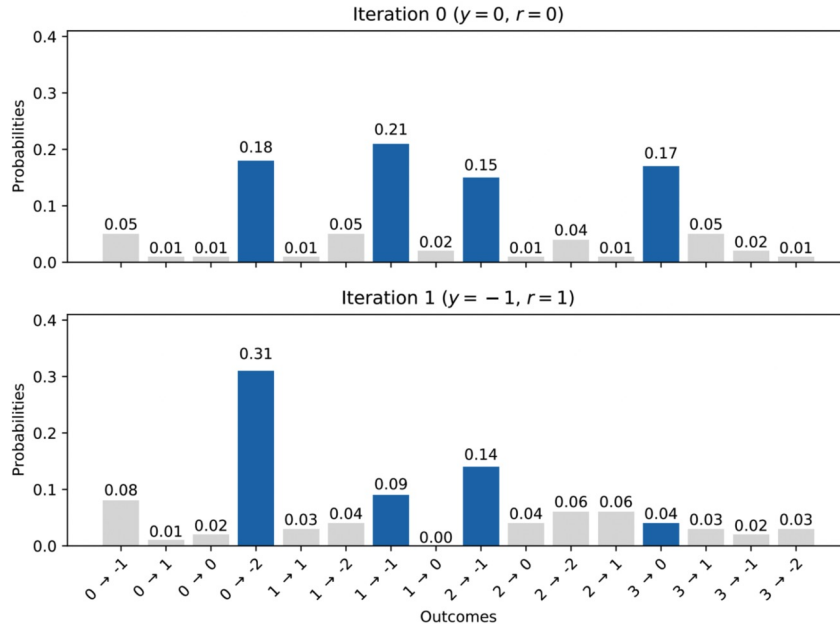
# Quantum Speedup

Algorithm	Classical resources	Quantum resources	Quantum speedup	Requirements
Quantum simulation	$2^N$	$\sim N^6$	Exponential	100+ qubits, millions of gates
Factorization	$2^N$	$N^3$	Exponential	200+ qubits, millions of gates
Solving linear systems	$N^2$	$\text{Log}(N)$	Exponential	Millions of gates and qubits
Unstructured search	$N$	$\sqrt{N}$	$\sqrt{N}$	Millions of gates and qubits

N-complexity of the problem

# Grover's algorithm

Grover's algorithm, also known as the quantum search algorithm, is a quantum algorithm for unstructured search that finds with high probability the unique input to an unknown function that produces a particular output value, using just  $O(\sqrt{N})$  evaluations of the function.



Gilliam, Austin, Stefan Woerner, and Constantin Goniculea. "Grover adaptive search for constrained polynomial binary optimization." *Quantum* 5 (2021): 428.

# Quantum Simulator Use Cases: Simulation of Supremacy Circuits

Article | Published: 23 October 2019

## Quantum supremacy using a programmable superconducting processor

Frank Arute, Kunal Arya, [...] John M. Martinis 

*Nature* **574**, 505–510(2019) | [Cite this article](#)

**799k** Accesses | **693** Citations | **6025** Altmetric | [Metrics](#)

(CNN Business): Google claims it has designed a machine that needs only 200 seconds to solve a problem that would take the world's fastest supercomputer 10,000 years to figure out.

# Quantum Machine Learning

- Quantum machine learning is a promising area, and potentially quantum devices might be very useful for large-scale classical machine learning problems like training large scale models (LLMs)
- We designed an algorithm scaling as  $O(T^2 \times \text{polylog}(n))$ , where  $n$  is the size of the models and  $T$  is the number of iterations in the training, as long as the models are both sufficiently dissipative and sparse
- We estimated that our algorithm will perform training very large LLMs in seconds vs years using classical computing (1 second vs 87 years)

Eisert, Jens, Junyu Liu, Minzhao Liu, Jin-Peng Liu, Ziyu Ye, Yuri Alexeev, and Liang Jiang. "Towards provably efficient quantum algorithms for large-scale machine learning models." (2023). Submitted to Nature Communications

# Quantum Machine Learning

**Sparsity**

**Large scale**



**Harrow-Hassidim-Lloyd (HHL)  
algorithm in quantum computing**

**Matrix Inversion**

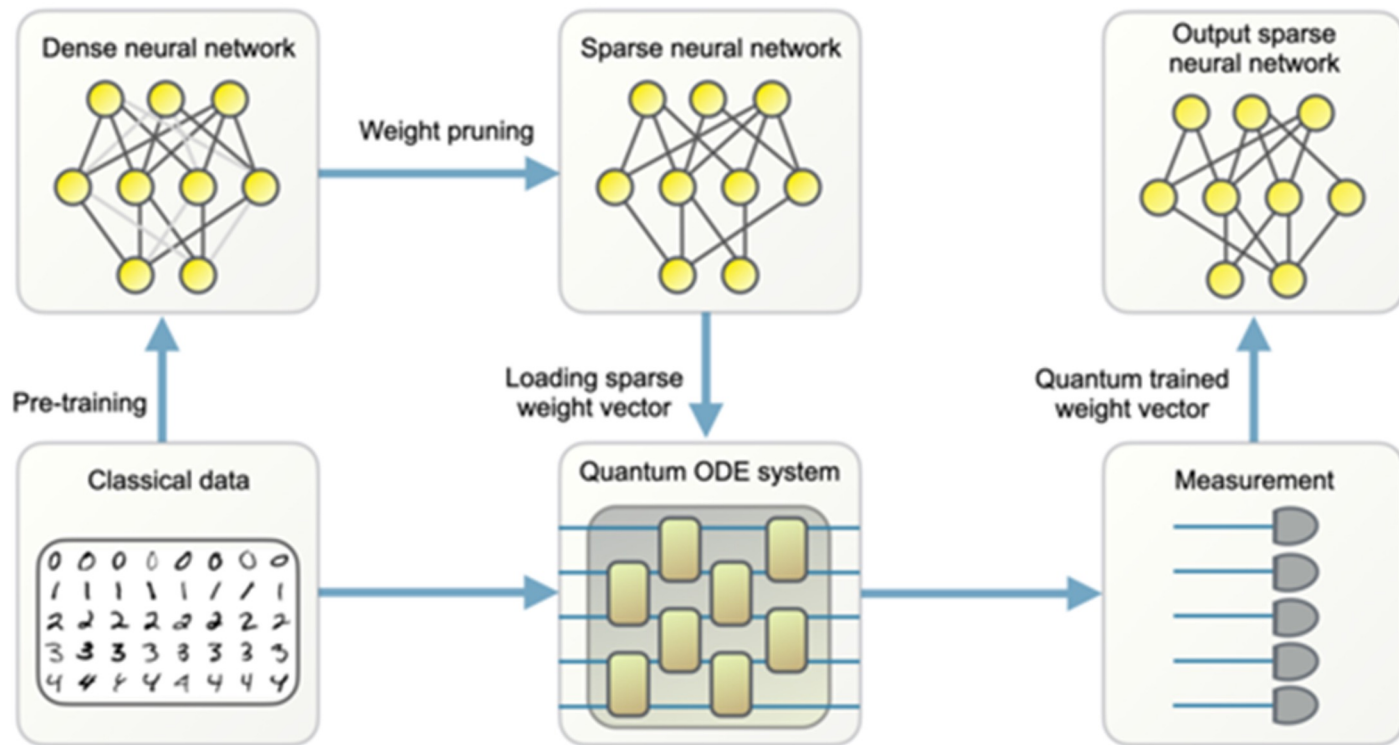
**Exponential improvement in the matrix  
size of A**

$$A |x\rangle = |b\rangle \rightarrow |x\rangle = A^{-1} |b\rangle$$

**One of principal paradigms for FTQC  
QML**



# Quantum Machine Learning

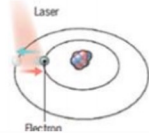
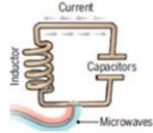


# Key concepts

- Qubit - basic unit of quantum information, which is the quantum version of the classical binary bit. It can exist in superposition – any state between 0 and 1
- Qubit fidelity – how long qubit stays coherent/operational
- Quantum effects - superposition, interference, and entanglement
- NISQ - Noisy Intermediate-Scale Quantum technology, often refers in the context of modern very noisy quantum computers
- QASM - Quantum Assembly used for programming quantum computers
- Quantum supremacy - demonstration of that a programmable quantum device can solve a problem (any problem) that no classical computer can solve in any feasible amount of time
- Quantum advantage - same as supremacy, but for useful applications

# Modern Quantum Computers

Operate at almost absolute zero temperature  
-460 F or -273 C, colder than deep space



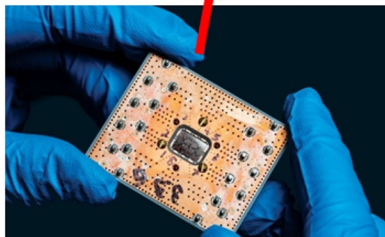
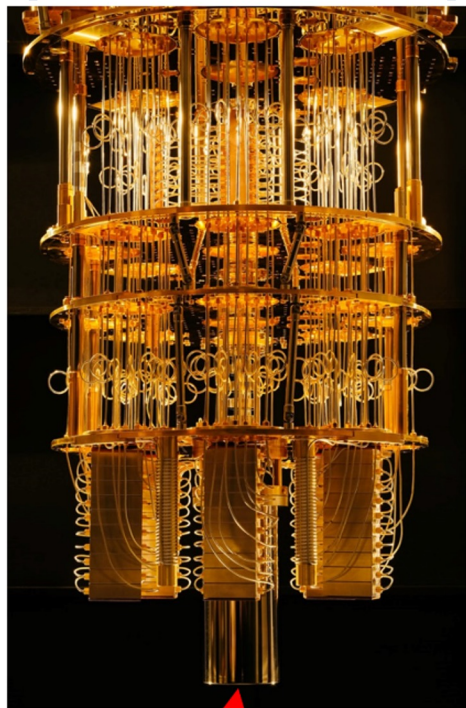
Computers are ranked by number of qubits  
decoherency time

**Superconducting**  
(IBM, Google, Rigetti)

**Trapped ions**  
(IonQ, U. of Innsbruck)

Qubit Modality	Materials	Al on the Silicon substrate	Yb+, Ca+, Sr+, Be+, Ba+, Mg+
	Type	Transmon	Optical transitions
	Control	Microwaves	Microwaves + optics
	State	Junction phase	Atomic state of election
Approximate Decoherency Times (ns)		~100-200	Very long
	1qb gate	10	5,000
	2qb gate	40	50,000
Fidelity	1qb gate	99.9%	99.999%
	2qb gate	99.0%	99.5%
Speed (MHz)	1qb gate	100.00	0.20
	2qb gate	25.00	0.02

# IBM quantum computers





The key piece of the Quantum Computer is the Dilution Refrigerator  
Working Temperature 15 mK uses mix of  $^3\text{He}/^4\text{He}$

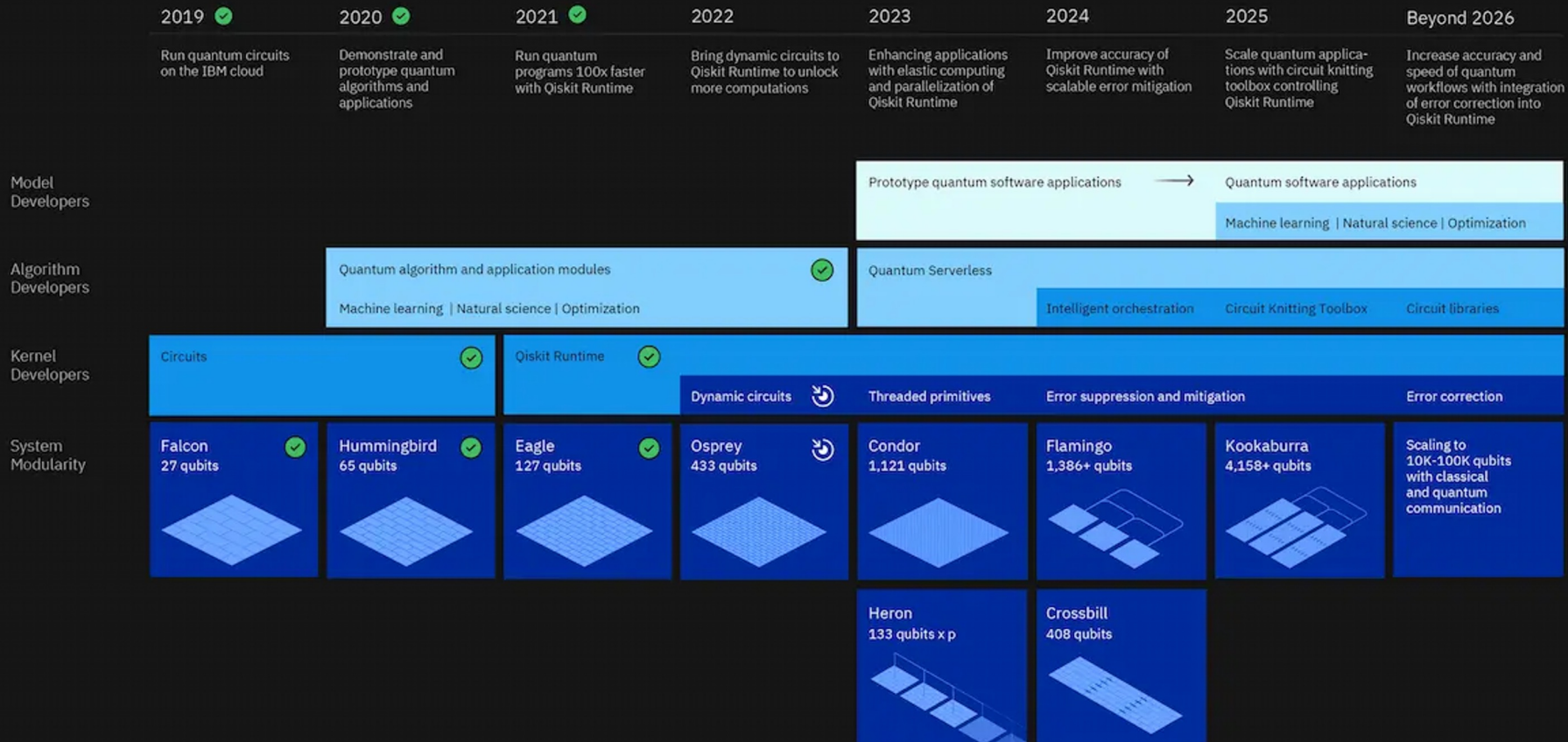


Source: IBM Research

# Development Roadmap

Executed by IBM   
On target 

IBM Quantum



# HONEYWELL QUANTUM SOLUTIONS

## GENERATIONAL ROADMAP

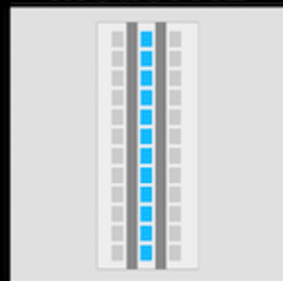
Noisy Intermediate-Scale Quantum (NISQ) Era

2030

2020

Fault-Tolerant Quantum Computing

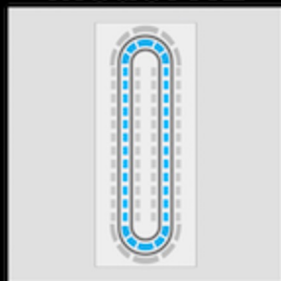
**Model H1**



*Linear*



**Model H2**

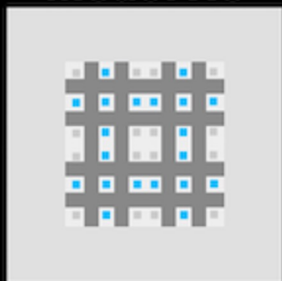


*Racetrack*



*Multi-layer fab demonstrated*

**Model H3**

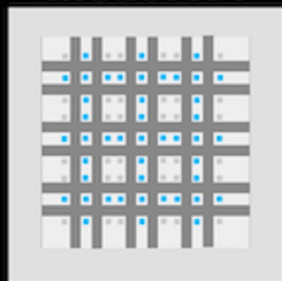


*Grid*



*Junction transport demonstrated*

**Model H4**

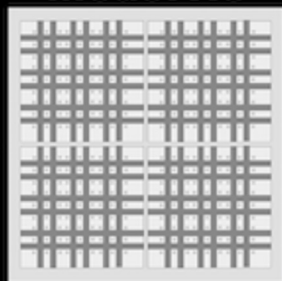


*Integrated Optics*



*Photonic devices designed and tested*

**Model H5**



*Large Scale*



*Ion-trap tiling strategy developed*

- 10 → 40 Qubits
- 2Q Fidelity:  $\geq 99.5\%$
- All-to-all connectivity
- Conditional quantum logic
- Mid-circuit measurement

- Massive scaling of physical qubits and computing power
- Ion trap fabrication in Honeywell's foundry
- Key enabling technologies already demonstrated for generational upgrades

# IBM Quantum Experience Plans

## Current Premium Plan systems:

27-qubit Falcon

127-qubit Eagle

433-qubit Osprey (exploratory)

## Pay-As-You-Go Plan:

Access our 27-qubit Falcon R5 processors

Pay \$1.60 per runtime second with a credit card or IBM Cloud credits

## Open Plan

Run your first quantum circuits for free on cloud simulators and 7 qubit free quantum systems.

Use free cloud simulators (Statevector, MPS, Stabilizer)

# QCUP

Oak Ridge Leadership Computing Facility (OLCF) Quantum Computing User Program (QCUP)

<https://www.olcf.ornl.gov/olcf-resources/compute-systems/quantum-computing-user-program/>

Quantum Project Application:

<https://www.olcf.ornl.gov/for-users/documents-forms/quantum-project-proposal/>

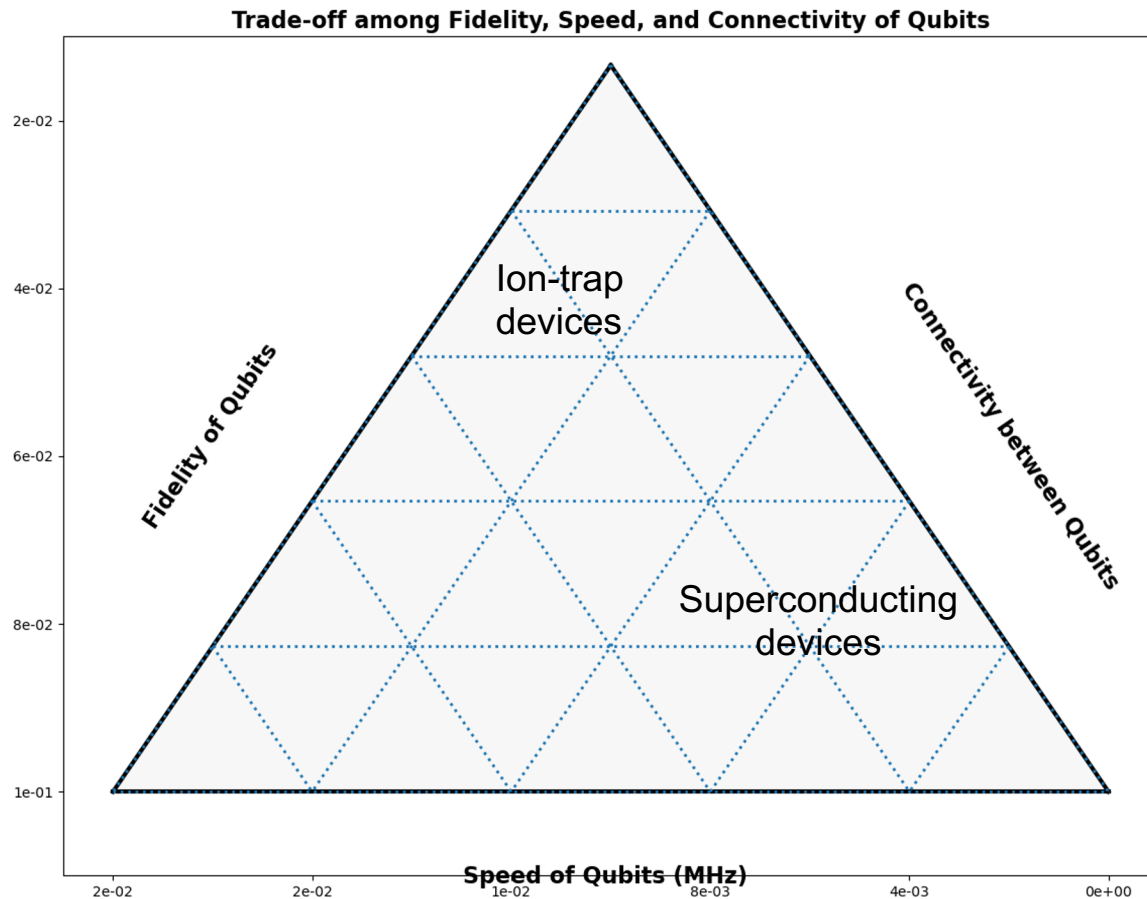
Quantum Account Application:

<https://www.olcf.ornl.gov/for-users/documents-forms/quantum-account-application/>

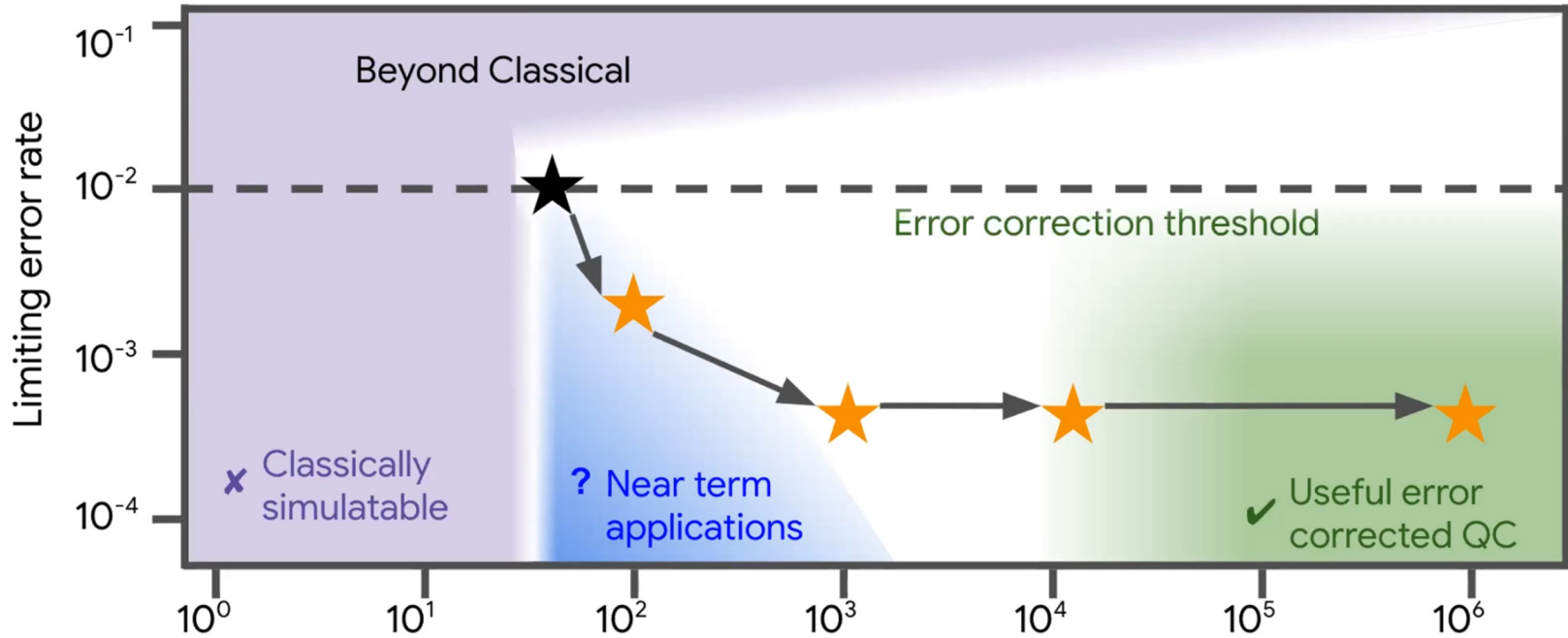
Available quantum systems: IBM, Rigetti, Honeywell



# Quantum Computer Design

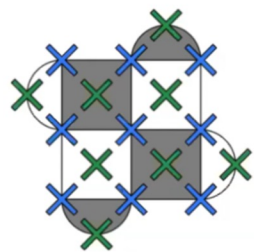
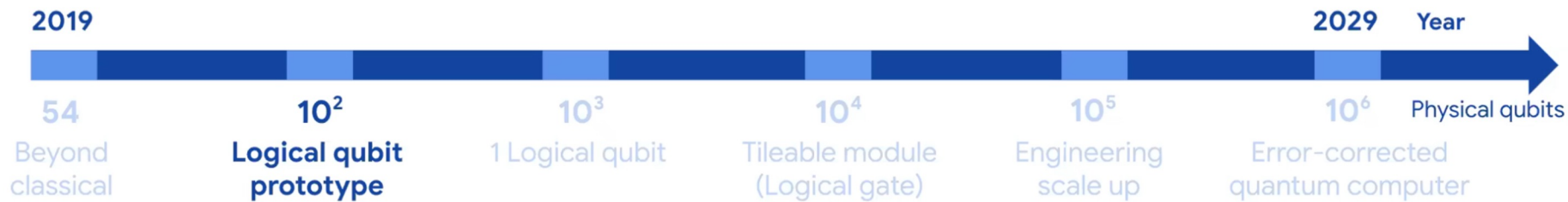
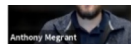


# Google's path to an error corrected machine



- Can quantum outperform classical on any computation task?
- Can we demonstrate a path toward achieving low *enough* error rates for practical tasks?
- Can we achieve such a low error rate?
- Can we build a large *enough* system with low error rate?

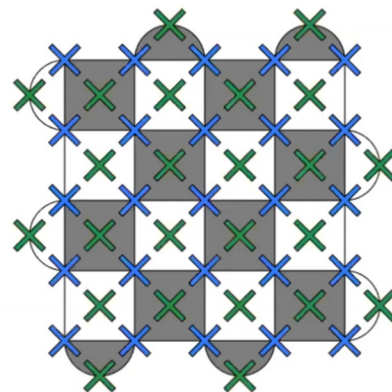
# Next Milestone: Logical Qubit Prototype



distance=3

Beat threshold:  $\Lambda > 1$

Bigger system = lower logical error

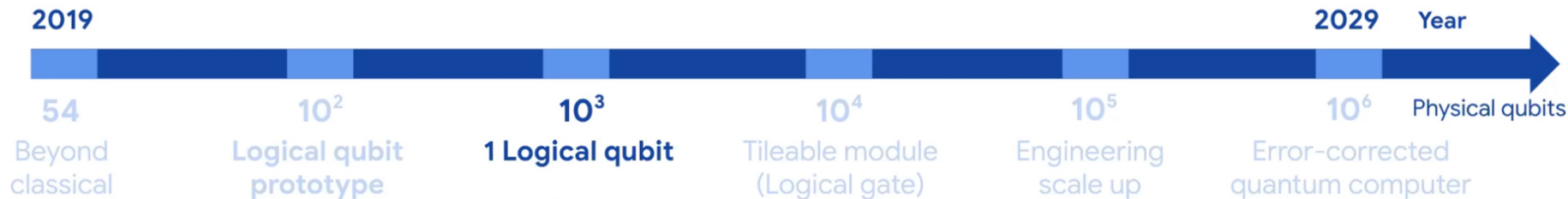
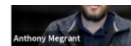


distance=5

Physics behind error correction works

Integration test for QEC system performance

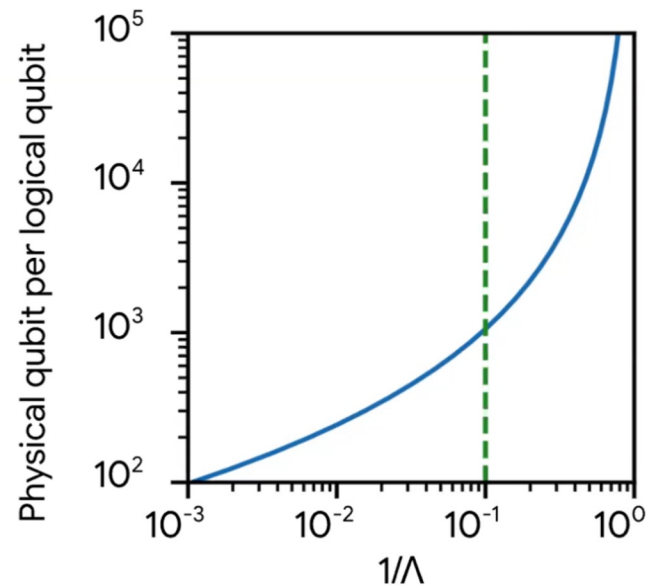
# Logic qubit milestone: Achieving $10^{-10}$



Physics derisking

Demonstrate error rates  $< 10^{-10}$  achievable

- Performance:  $\Lambda = 10$
- System size: 1000 physical qubits



# Major Players in U.S.

Technological giants: IBM, Google, Microsoft, Amazon, Intel, Tesla, Alibaba, JPMorgan Chase

NSF Quantum Leap Challenge Institutes (total 5)

DOE National Quantum Centers:

ANL: Q-NEXT · Next Generation Quantum Science and Engineering

BNL: C2QA · Co-design Center for Quantum Advantage

FNAL: SQMS · Superconducting Quantum Materials and Systems Center

LBNL: QSA · Quantum Systems Accelerator

ORNL: QSC · The Quantum Science Center

# Q-NEXT: Quantum Information Science Research Center at Argonne

- **Major Cross-Cutting Challenge:** Manipulating and interconnecting entangled states of matter.
- **Mission:** Deliver quantum interconnects and establish a national resource to provide pristine materials for new quantum devices.
- Nearly 100 researchers from 3 national laboratories, 10 universities, and 10 industry partners
- \$115M from DOE and an additional \$93M from industry partners

## Thrusts and Argonne Leadership:

Executive Team:



P. Kearns



D. Awschalom



S. Guha

Thrust Leaders:



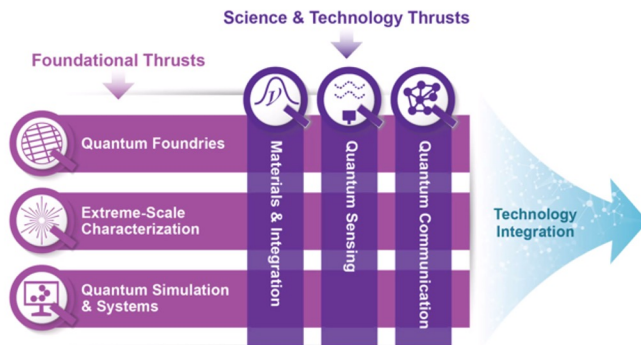
J. Heremans



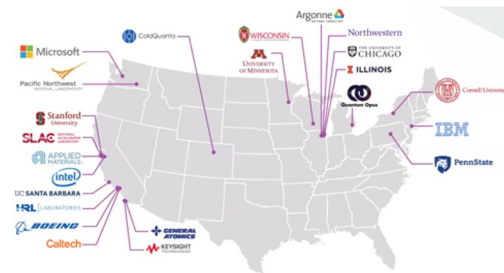
M. Holt



M. Suchara



## Partner institutions:



## Q-NEXT Mission

- ✓ Deliver quantum interconnects
- ✓ Establish national foundries
- ✓ Demonstrate communication links, networks of sensors, and simulation testbeds

# Acknowledgements

## Q-NEXT: Quantum Simulation Team

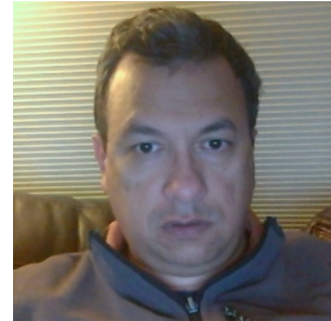
Sahil Gulania, ANL



Bo Peng, PNNL



Niri Govind, PNNL



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*DOE ASCR: This research used resources of the Argonne Leadership Computing Facility, which is a DOE Office of Science User Facility supported under Contract DE-AC02-06CH11357.*

*DOD DARPA: This research was partially supported by the the Defense Advanced Research Projects Agency (DARPA) project*

# How HPC can help QC?

Verification of quantum advantage

Design of new compact quantum algorithms

Use classical quantum circuit simulators to find optimal circuit parameters

Circuit compiling and optimization:

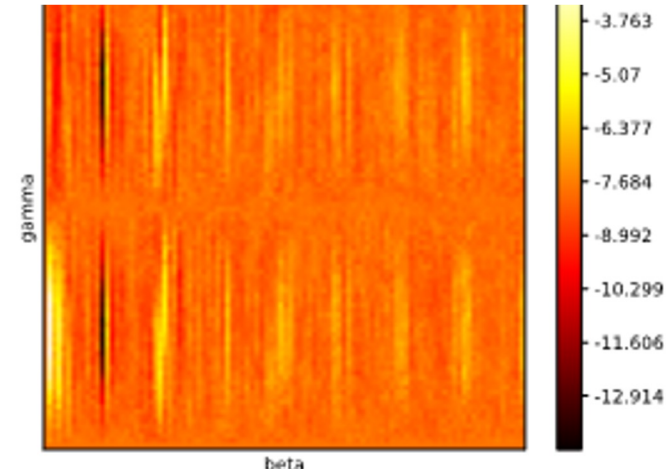
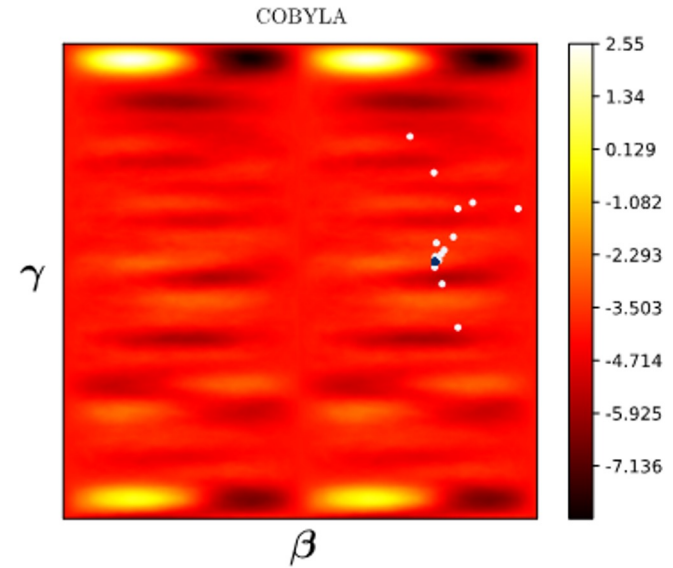
- Circuit synthesis
- Circuit transpiling
- Pulse optimization
- Circuit cutting

Error decoding and mitigation



# Quantum Simulator Use Cases

- Verification of quantum advantage and supremacy claims (3 quantum advantage claims are underway to be verified)
- Verification of large quantum devices
- Co-design of quantum computers
- Energy efficiency studies of quantum computers
- Design of new quantum algorithms
- Finding parameters for variational quantum algorithms
- Debugging of quantum devices



# Limitations of quantum simulators to store $2^N$ state vector

Qubits	Memory	Time per operation
10	16 KB	Microseconds on a smartwatch
20	16 MB	Milliseconds on a smartphone
30	16 GB	Seconds on a laptop
40	16 TB	Seconds on a PC cluster
50	16 PB	Minutes on modern supercomputers
60	16 EB	Hours on <u>post-exascale</u> supercomputers?
70	16 ZB	Days on supercomputers in distant future?