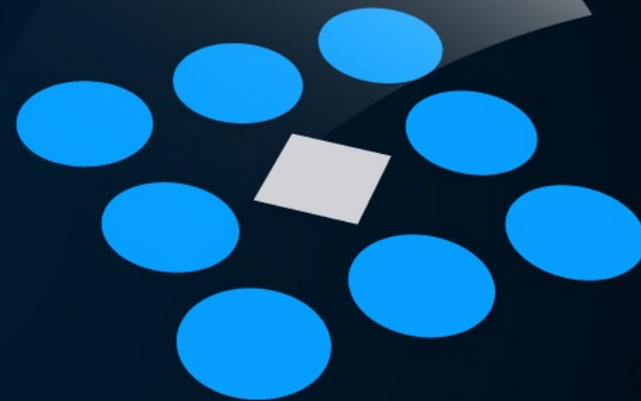


Advanced Parallel Debugging with TotalView Hands On Session

ARGONNE
ATPESCC2023
EXTREME - SCALE COMPUTING



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Agenda

- Compiling Your Program for Debugging
- Interactive Debugging with TotalView on ANL's Systems
- TotalView Labs
- Questions and Answers



Compiling Your Program for Debugging

Compile for Debugging

Debugging Compiler Flags

- The “-g” flag is required to turn on generation of debug information required by the debugger to find variables and source.
- Low level of optimization is recommended, -O0 or -O1, for the best debugging experience
 - Successful debugging of highly optimized programs, -O2 or -O3, depends on quality of compiler generated debug information

MPI Example

- `mpicc -g -w mpi_array.c -o mpi_array`
- `mpicxx -g -w mpi_array.cpp -o mpi_array`
- `mpifort -g -w mpi_array.f -o mpi_array`

CUDA Example

- When compiling an NVIDIA CUDA program for debugging, it is necessary to pass the -g -G options to the nvcc compiler driver. These options disable most compiler optimization and include symbolic debugging information in the driver executable file, making it possible to debug the application.
 - `% /usr/local/bin/nvcc -g -G -c tx_cuda_matmul.cu -o tx_cuda_matmul.o`
 - `% /usr/local/bin/nvcc -g -G -Xlinker=-R/usr/local/cuda/lib64 tx_cuda_matmul.o -o tx_cuda_matmul`

Interactive Debugging with TotalView on ANL's Systems

TotalView is available on Theta, ThetaGPU, and Polaris

- **Installed at:**
 - **theta:** `/soft/debuggers/totalview-2023-02-15/toolworks/totalview.2023.2.15/bin/totalview`
 - **thetagpu:** `/soft/thetagpu/debuggers/totalview-2023-02-15/toolworks/totalview.2023.2.15/bin/totalview`
 - **polaris:** `/soft/debuggers/totalview-2023-02-15/toolworks/totalview.2023.2.15/bin/totalview`
- **Set up to use TotalView (no module for latest version set up):**
 - **theta:** `source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh`
 - **thetagpu:** `source /soft/thetagpu/debuggers/totalview-2023-02-15/useTVonTheta.sh`
 - **polaris:** `source /soft/debuggers/totalview-2023-02-15/useTVonPolaris.sh`
- **Make sure module xalt is unloaded (it should be unloaded automatically when TotalView “use” script is run)**
 - `module unload xalt`

Debugging with TotalView through VNC Remote Desktop

Set up remote desktop using VNC

- VNC provides an efficient remote graphical desktop comprised of a display server and a viewer
- On Theta login node start vncserver
 - `vncserver -geometry 1800x970 :25`
 - Creates VNC server with display port 25
- On local machine open SSH tunnel to login node
 - Use the display port for the VNC server
 - `ssh -L 5925:thetalogin4:5925 bburns@theta.alcf.anl.gov`
- On local machine start vncviewer
 - `vncviewer localhost:25`

Configuring remote desktop window manager

- Window manager and VNC desktop start is controlled through `~/.vnc/xstartup`
- Might need to configure
- Only icewm is installed on Theta in `/usr/bin`
- Example xstartup

```
#!/bin/sh

[ -r $HOME/.Xresources ] && xrdb $HOME/.Xresources
xsetroot -solid grey
xterm -geometry 80x24+10+10 -ls -title "$VNCDESKTOP Desktop" &
if [ -x /usr/bin/icewm ]; then
    /usr/bin/icewm &
else
    echo "No window manager found. You should install a window
manager to get properly working VNC session."
fi
```


TotalView VNC Session / Theta

The screenshot displays the TotalView 2023 VNC session interface. The main window is titled "thetalogin6:99 (bburns) - TigerVNC". The interface is divided into several panels:

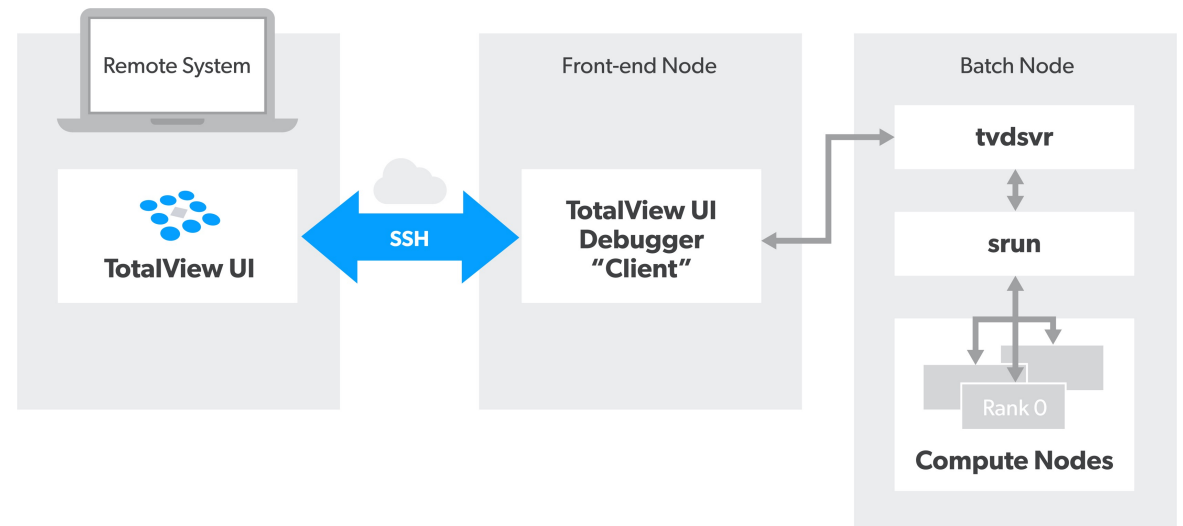
- Terminal (Left):** Shows the command prompt for user "bburns on thetalogin6:". The user has entered "module load totalview" and "totalview". The output shows the TotalView 2023.2.15 splash screen with copyright information for Perforce, Rogue Wave Software, Etnus, LLC, Dolphin Intercon, and BBN Inc.
- Start Page (Center):** Titled "What do you want to do today?". It features four main options: "Debug a Program", "Debug a Parallel Program", "Attach To Process", and "Load Core or Replay Recording File". There is also a "Listen For Reverse Connections" toggle set to "Off" and a "Launch Remote Debugger" section. A "Recent Sessions" list shows a session named "wave".
- Process & Threads (Top Left):** Shows "No debugging sessions loaded. Create a new one from the Start Page!".
- Configure (Middle Left):** A "Configure" panel with a "Select process or thread attributes to group by:" section. It includes checkboxes for "Control Group", "Share Group" (checked), and "Hostname".
- Action Points (Bottom Left):** A table with columns: ID, Type, Stop, Location, Line, and Full. It is currently empty.
- Call Stack (Top Right):** Shows "No current process".
- Local Variables (Middle Right):** A table with columns: Name, Type, and Value. It includes an "[Add New ...]" button.
- Data View (Bottom Center):** Shows "No Array Data Available".
- Toolbars:** The top toolbar includes "ReplayEngine" and "Memory" sections. The bottom toolbar includes "Thread: None", "[Enter Array Variable]", and various analysis icons.

Using TotalView Remote UI on a Laptop

Debugging with TotalView From a Laptop to Theta and ThetaGPU

Install TotalView on your laptop

- Download and install TotalView on your Linux x86 or Mac x86 laptop
 - Copy from /soft/debuggers/totalview-2023-02-15
 - totalview-2023.2.15.linux_x86-64-installer.run
 - totalview-2023.2.15-darwin-x86-installer.dmg
 - Download from <https://totalview.io/success/downloads>
- Run installer
 - Do not select the *Install new license* option on *Setup License Key* step
 - TotalView will start ok without a license



Configure TotalView Remote UI Theta Connection

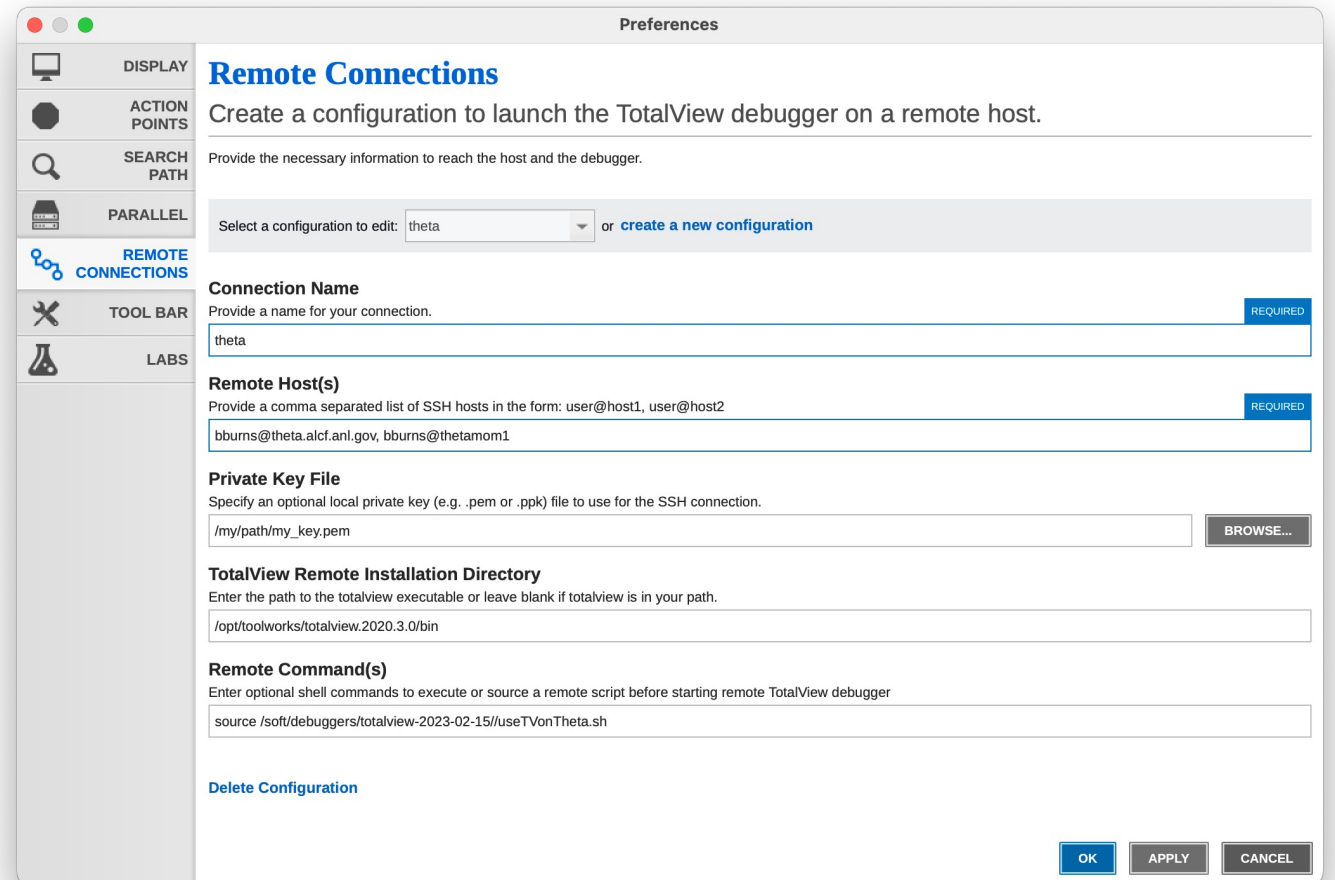
Create remote host configuration

- Start TotalView from the **terminal**
 - Mac:
`/Applications/Perforce/totalview.2023.2.15/TotalView.app/Contents/bin/totalview`
- Click *Create remote host configuration* button from Launch Remote Debugger control on Start Page

Launch Remote Debugger



- Provide the following information:
 - Connection Name : **theta**
 - Remote Host(s) : **<username>@theta.alcf.anl.gov, thetamom1**
 - Remote Command(s) : **source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh**
- Click OK
- Select **theta** from the Launch Remote Debugger drop down
- Provide authentication through prompt on terminal

A screenshot of the 'Preferences' dialog box in TotalView, specifically the 'Remote Connections' tab. The dialog has a sidebar with icons for DISPLAY, ACTION POINTS, SEARCH PATH, PARALLEL, REMOTE CONNECTIONS (selected), TOOL BAR, and LABS. The main area contains the following fields:

- Remote Connections**: Create a configuration to launch the TotalView debugger on a remote host. Provide the necessary information to reach the host and the debugger. Select a configuration to edit: theta (dropdown) or create a new configuration (link).
- Connection Name**: Provide a name for your connection. (REQUIRED) theta
- Remote Host(s)**: Provide a comma separated list of SSH hosts in the form: user@host1, user@host2 (REQUIRED) bburns@theta.alcf.anl.gov, bburns@thetamom1
- Private Key File**: Specify an optional local private key (e.g. .pem or .ppk) file to use for the SSH connection. /my/path/my_key.pem (BROWSE... button)
- TotalView Remote Installation Directory**: Enter the path to the totalview executable or leave blank if totalview is in your path. /opt/toolworks/totalview.2020.3.0/bin
- Remote Command(s)**: Enter optional shell commands to execute or source a remote script before starting remote TotalView debugger. source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh

At the bottom right, there are buttons for OK, APPLY, and CANCEL. A 'Delete Configuration' link is also present.

Configure TotalView Remote UI ThetaGPU Connection

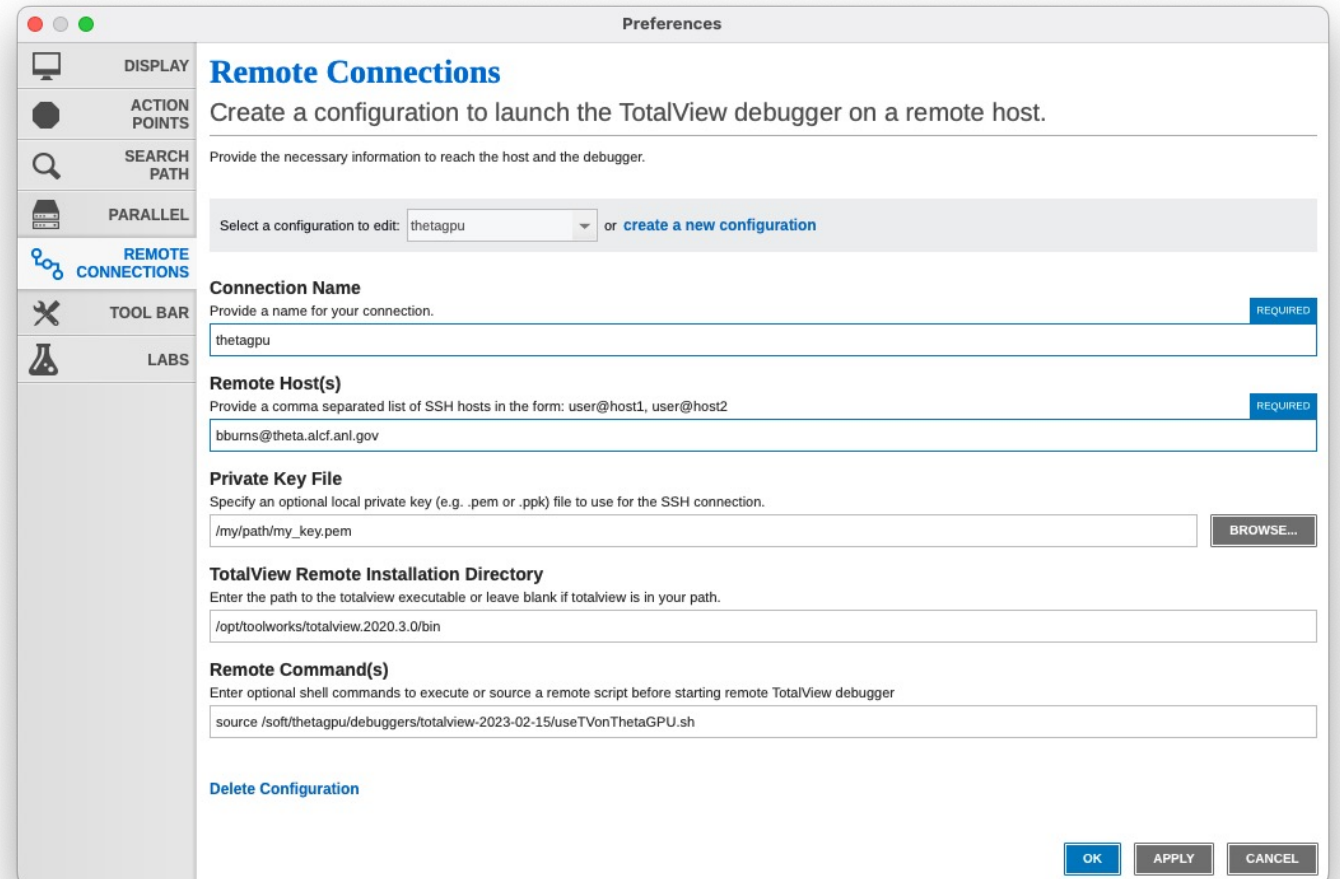
Create remote host configuration

- Start TotalView from the **terminal**
 - Mac:
`/Applications/Perforce/totalview.2023.2.15/TotalView.app/Contents/bin/totalview`
- Click *Create remote host configuration* button from Launch Remote Debugger control on Start Page

Launch Remote Debugger



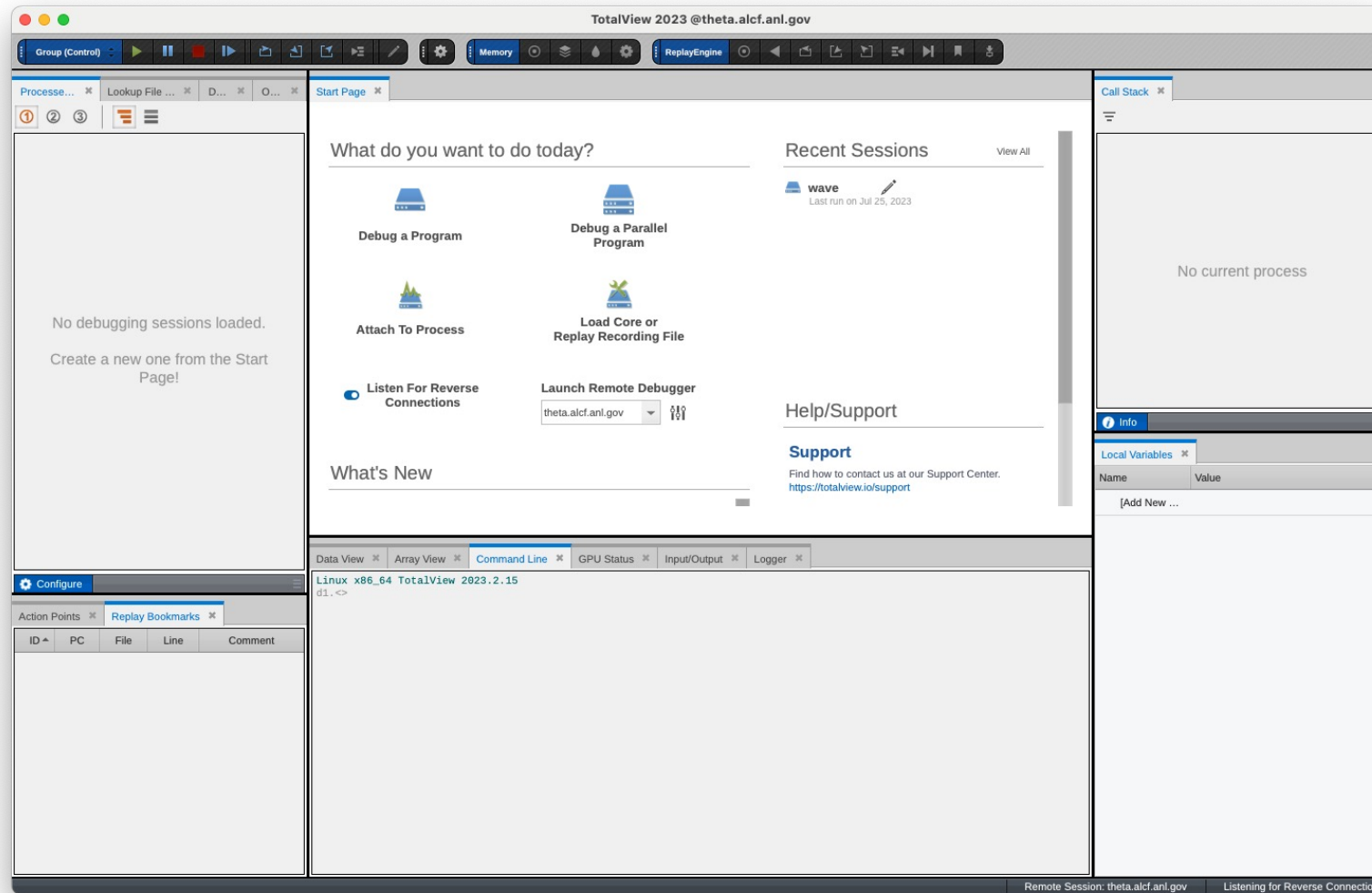
- Provide the following information:
 - Connection Name : **thetagpu**
 - Remote Host(s) : **<username>@theta.alcf.anl.gov**
 - Remote Command(s) : **source /soft/thetagpu/debuggers/totalview-2023-02-15/useTVonThetaGPU.sh**
- Click OK
- Select **thetagpu** from the Launch Remote Debugger drop down
- Provide authentication through prompt on terminal

A screenshot of the 'Preferences' dialog box in TotalView, specifically the 'Remote Connections' tab. The dialog has a sidebar with icons for DISPLAY, ACTION POINTS, SEARCH PATH, PARALLEL, REMOTE CONNECTIONS (selected), TOOL BAR, and LABS. The main area contains the following fields:

- Remote Connections**: Create a configuration to launch the TotalView debugger on a remote host. Provide the necessary information to reach the host and the debugger.
- Select a configuration to edit: or [create a new configuration](#)
- Connection Name**: Provide a name for your connection. (REQUIRED)
- Remote Host(s)**: Provide a comma separated list of SSH hosts in the form: user@host1, user@host2 (REQUIRED)
- Private Key File**: Specify an optional local private key (e.g. .pem or .ppk) file to use for the SSH connection. (BROWSE...)
- TotalView Remote Installation Directory**: Enter the path to the totalview executable or leave blank if totalview is in your path.
- Remote Command(s)**: Enter optional shell commands to execute or source a remote script before starting remote TotalView debugger

At the bottom right, there are buttons for 'Delete Configuration', 'OK', 'APPLY', and 'CANCEL'.

TotalView Remote UI



Easy Interactive Debugging with TotalView Reverse Connections

TotalView Reverse Connections for Cluster Environments

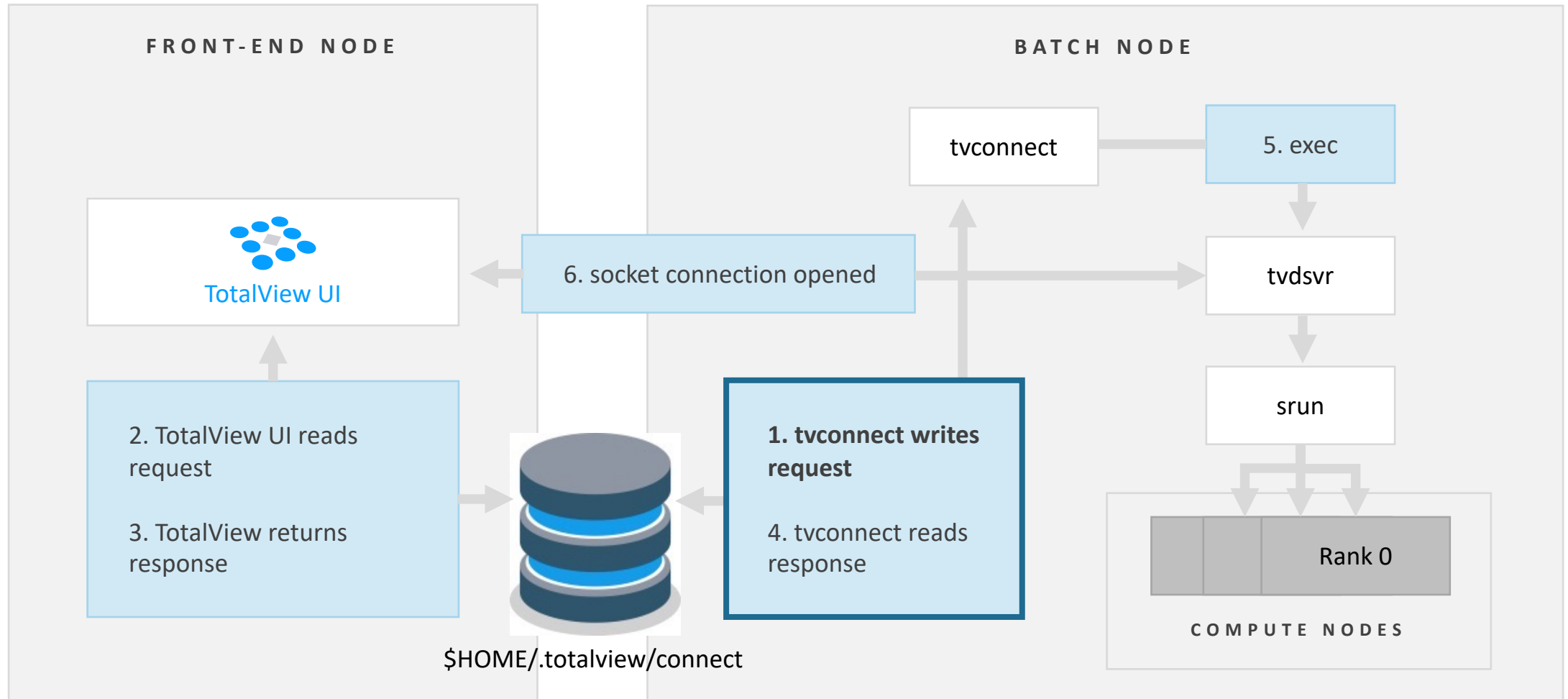
The Problem:

- Establishing an interactive debugging session in a cluster environment can be difficult
 - Timing issues when submitting through a job manager and when the job runs
 - The organization of modern HPC systems often makes it difficult to deploy tools such as TotalView
 - The compute nodes in a cluster may not have access to any X libraries or X forwarding
 - Launching a GUI on a compute node may not be possible

The Solution:

- Disconnect starting debugger UI from the backend job launch and debug session acquisition
- TotalView Reverse Connect workflow enables developers to start the TotalView UI on a front-end node and, when a job is run in the cluster, a remote TotalView reverse connect agent connects it back to the waiting UI
- Simply start TotalView on login node and then prefix parallel or application launch with **tvconnect**

Reverse Connection Flow Using TotalView's tvconnect



Debugging with TotalView on Theta using Reverse Connections

1. Log into theta.alcf.anl.gov

2. Request an allocation for interactive debugging

Example: `qsub -A <allocation> -n 2 -q debug-flat-quad -I -t 60 --attrs=filesystems=home:eagle`

Setup for TotalView use on thetamom# node

```
source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh
```

3. Open new term, `ssh -X` to any thetamom# Node, setup and start TotalView

Open new xterm

```
ssh -X thetamom1
```

```
source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh
```

```
totalview
```

4. On original qsub thetamom node run parallel job under tvconnect

```
cd ~/Demos/theta/LLNLMPIExamples
```

```
tvconnect aprun -n 4 ./mpi_array
```

Debugging with TotalView on ThetaGPU using Reverse Connections

1. Log into theta.alcf.anl.gov

2. Log into ThetaGPU Login Node

```
ssh thetagpusn1 (or thetagpusn2)
```

3. Request an allocation for interactive debugging

Example: `qsub -A <allocation> -n 1 -q single-gpu -I -t 60 --attrs=filesystems=home:eagle`

Setup for TotalView use on thetagpu## node

```
source /soft/thetagpu/debuggers/totalview-2023-02-15/useTVonThetaGPU.sh
```

4. Open new thetalogin# xterm, setup and start TotalView

Open new xterm on thetalogin#

```
source /soft/thetagpu/debuggers/totalview-2023-02-15/useTVonThetaGPU.sh
totalview
```

5. On original qsub thetagpu## node run CUDA parallel job under tvconnect

```
cd ~/Demos/thetagpu/Perlmutter_Training_Jan2022/CUDA/Ex-4
tvconnect mpirun -n 4 ./vec_add
```

Debugging with TotalView on Polaris using Reverse Connections

1. Log into polaris.alcf.anl.gov

```
ssh -X polaris.alcf.anl.gov
```

2. Request an allocation for interactive debugging

Example: `qsub -X -I -A ATPESC2023 -q debug -l select=1:system=polaris -l walltime=60:00 -l filesystems=home:eagle`

Setup for TotalView use on polaris node

```
source /soft/debuggers/totalview-2023-02-15/useTVonPolaris.sh
```

3. Run job launch under TotalView, **must specify the “-nocuda” flag**

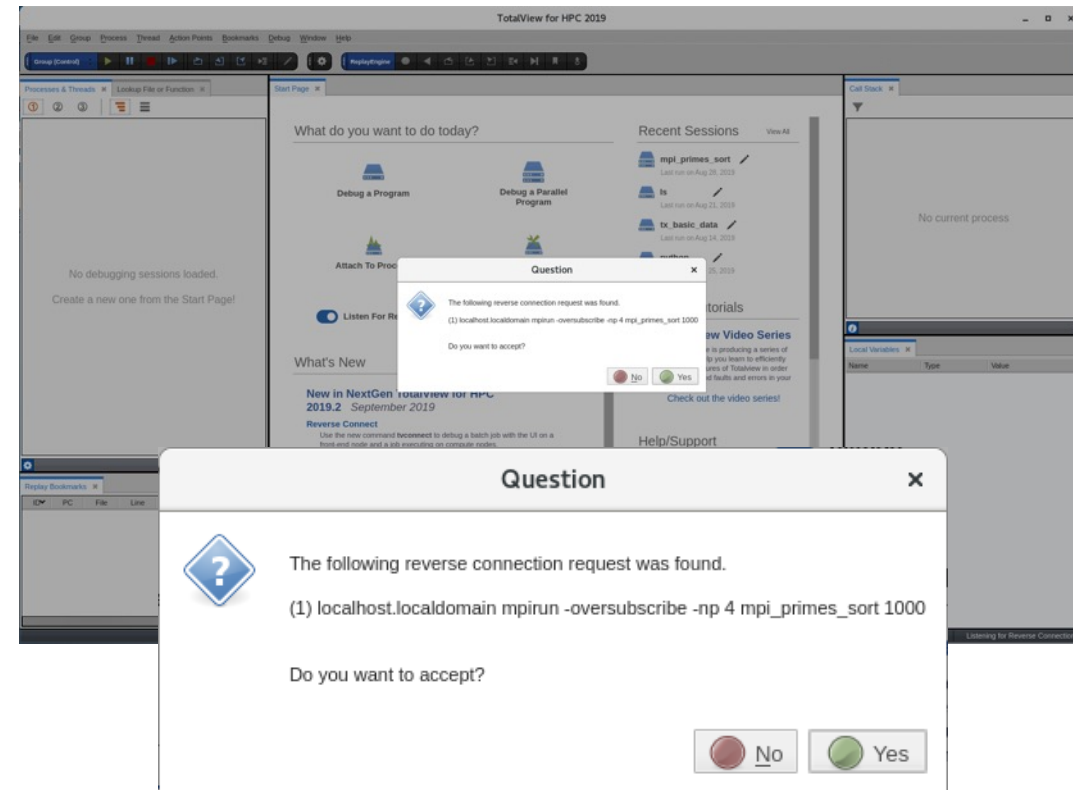
```
cd ~/Demos/polaris/LLNLMPExamples  
totalview -nocuda aprun -n 4 ./mpi_array
```

Batch Script Submission on Theta with Reverse Connect

- Start a debugging session using TotalView Reverse Connect.
- Reverse Connect enables the debugger to be submitted to a cluster and connected to the GUI once run.
- Start TotalView UI on thetamom1 node and listen for reverse connections

```
ssh -X thetamom1
```
- Very easy to utilize, simply prefix job launch or application start with “tvconnect” command.

```
#!/bin/bash
#COBALT -n 1
...
#COBALT -q debug-flat-quad
# Setup environment
source /soft/debuggers/totalview-2023-02-15/useTVonTheta.sh
tvconnect aprun -n ${NTOTRANKS} -N ${NRANKS_PER_NODE} \
-d ${NDEPTH} -j ${NTHREADS_PER_CORE} -cc depth ./mpi_array
```



TotalView Hands on Labs

- Remotely connect to machine and enable Reverse Connection
- Copy `/grand/ATPESC2023/EXAMPLES/track-6-toolsTotalView/ATRESC2023-TV-labs.tar.gz`
- Programs are in `labs/programs/`
- Labs:
 - Lab 1 Debugger Basic
 - Lab 2 Viewing, Examining, Watching and Editing Data
 - Optional Lab 3 Examining and Controlling a Parallel Application
 - Using remote connect (`tvconnect`)
 - `qsub -q training tvconnect.job`
 - Modify and submit `tvconnect.job` on your machine

UI Navigation and Process Control

Demo

- TotalView UI demo (wave)

Control Program Execution with Action Points

Demo

- TotalView evaluation point demo (Combined)

Parallel Debugging Demo

Demo

- TotalView UI demo (mpi_array_broken or Qt Threads example)

Examining and Editing Data

Demo

- TotalView UI demo (wave)

Memory Debugging

Demo

- TotalView memory debugging demo

TotalView Reverse Debugging

Demo

- TotalView ReplayEngine Demo

TotalView Power Tip

- When debugging an MPI application, set a breakpoint after MPI_Init and then turn on reverse debugging.

GPU Debugging with TotalView

NVIDIA GPU Debugging Demo

- Demo TotalView GPU debugging on ThetaGPU

Questions and Answers

Resources and Documentation

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DOCUMENTATION
help.totalview.io

VIDEO TUTORIALS
totalview.io/support/video-tutorials

BLOG
totalview.io/blog

TotalView Debugging Feature References

Getting Started with TotalView

- <https://totalview.io/video-tutorials/getting-started-totalview>

How to Use Remote User Interface Debugging

- <https://totalview.io/video-tutorials/how-use-remote-user-interface-debugging>

Controlling Execution with Evaluation Points

- <https://totalview.io/video-tutorials/controlling-execution-evaluation-points>

Reverse Debugging

- <https://totalview.io/video-tutorials/reverse-debugging>

Debugging Python and C++ Mixed Language Applications

- <https://totalview.io/video-tutorials/debugging-python-and-c-mixed-language-applications>

Debugging the Toughest Challenges with NVIDIA and AMD GPUs

- <https://totalview.io/resources/debugging-toughest-challenges-nvidia-and-amd-gpus>



Thank You

Contact Info



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