

# Linaro Forge

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- 15 minutes Overview of DDT
- 45 minutes DDT hands-on
- 15 minutes Overview of MAP and Performance Reports
- 30 minutes MAP and Performance Reports hands-on





## **DDT Supported Platforms**

### Works across hardware architectures and HPC technologies







## **DDT Highlights**

InputiOutput	Breakpoints Watchp	oints Tracepoints Tracepoint Output Stacks (All)	
Tracepoint Output			
Tracepoint	Processes		Values logged
vhone.f90:85	976, ranks 12,14-17,22-23,12	mype 2172-3527 jcol: 2183 mod	pey
vhone.f90:81	960, ranks 12,14-17,22-23,12	ks 1 kmax pez	
vhone.f90:85	942, ranks 12,14-17,22-23,12	mype 🔁 2172-3527 jcol: 📕 2-83 mod	pey
vhone.f90:81	929, ranks 12,14-17,22-23,12	ks 1 kmax pez	
vhone.f90:85	919, ranks 12,14-17,22-23,12	mype 2172-3527 jcol: 2183 mod	pey
vhone.f90:81	898, ranks 12,14-17,22-23,12	ks 1 kmax pez	

The scalable print alternative



Stop on variable change

.0	hello.c 🗶
▲	This file is newer than your program. Please recompile then restart your debugging session.
▲	43 else 44 test=-1;
	45 }
	47 ⊡ void func3() 48 { 49 {
▲	<pre>49</pre>
	$\Delta_{portability}$ 'P is of type 'void *'. When using void pointers in calculations, the behaviour is undefined.
	55 {
	<pre>56 typeThree test; 57 typeThree* t2; 58 int i;</pre>
	Static analysis warnings on code errors





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# **GPU Debugging**

Eile       Edit       View       Control       Tools       Window       Help         Image: I							
Focus on current:  Process  Thread  Step Threads Together							
Threads 1 2	K4						
GPU Threads (MatrixMulHIP(float*	Block 3 1 2 1 0 1 Thread 5 1 18 1 0 1 Go Grid size: 4x4x1 Block size: 32x3	2x1					
Project Files Ø 🗷 📼 matrixMul	Lcpp X Lo Curre Curr GP						
Search (Ctrl+K) 💊 19	<pre>int i = blockIdx.y * blockDim.y + threa<sup>*</sup> GPU Devices</pre>	d X					
✓ ■ Application Code 20	<pre>int j = blockIdx.x * blockDim.x + threa Attribute Name Value</pre>						
<ul> <li> <ul> <li> <ul> <li> <li></li></li></ul></li></ul></li></ul>	<pre>for( int k = 0; k &lt; wA; k++) {    temp += A[ i * wA + k] * B[k* wB +    }    C[ i * wB + j] = temp;   syncthreads(); global void MatrixMulHIPShared(float *C    // Block row and column    int blockRow = blockIdx v*    * </pre>						
Kernel Progress View Input/Output	Breakpoints Watchpoints Stacks Evaluate	0 🗙					
Kernel Progress View 🛛 🖉 🛛 Name Value							
Kernel	Progress i — 82						
MatrixMul	wA 128 wB 128 temp 1.27999914						
🗌 not scheduled 📘 scheduled 📘 sel	ected How do I interpret GPU kernel progress?						

- Support both AMD and Nvidia GPUs
- Debug simultaneously on GPU and CPU
- Look and feel exactly the same
- Main Features work in GPU
- Key (additional) GPU features:
  - Kernel Progress View
  - GPU thread in parallel stack view
  - GPU Thread Selector
  - GPU Device Pane
- For NVIDIA's nvcc compiler, kernels must be compiled with the -g -G flags





# **Python Debugging**

- Debug Features
  - Sparklines for Python variables
  - Tracepoints
  - MDA viewer
  - Mixed language support

### • Improved Evaluations:

- Matrix objects
- Array objects
- Pandas DataFrame
- Series objects

### • Python Specific:

- Stop on uncaught Python exception
- Show F-string variables in "Current Line" display
- Mpi4py, NumPy, SciPy

ddt --connect mpiexec -n 8 python3 %allinea\_python\_debug% ./mmult.py



	Linaro DDT - Linaro Forge 23.1	
🕨 🗉 📲	み 🖒 🚯 🗈 💵 🖬 💵 🖬 🖉 📀	
Current Group: All	📀 Focus on current: 💿 Group 🔍 Process 🜑 Thread 🔄 Step Threads Together	
All	0 1 2 3 4 5 6 7	
Create Group		
🗙 🗗 🛛 Project Files	🖻 mmult	Locals Current Line(s) Current Stack
Search (¥K)  C Iseek64.c  P Ismr.py  Isgr.py  Islagr.py  Istat64.c  P Izma.py  P machinery.py  P machinery.py  P matfuncs.py  P matfuncs.py  memchr.S memchr.S memchr.S memcmp.S memcmp	<pre>124 if mr == 0: 125 if fortran_style_array_order: 126 mat_a = numpy.ndarray(shape=(sz, sz), dtype='d', order='F') 127 mat_b = numpy.ndarray(shape=(sz, sz), dtype='d', order='F') 128 mat_c = numpy.ndarray(shape=(sz, sz), dtype='d', order='F') 129 else: 130 mat_a = numpy.ndarray(shape=(sz*sz), dtype='d', order='C') 131 mat_b = numpy.ndarray(shape=(sz*sz), dtype='d', order='C') 132 mat_c = numpy.ndarray(shape=(sz*sz), dtype='d', order='C') 133 print("{): Initializing matrices"_format(mr)) 135 minit(sz, fortran_style_array_order, mat_a) 136 minit(sz, fortran_style_array_order, mat_b) 137 minit(sz, fortran_style_array_order, mat_c) 138 print("{): Sending matrices".format(mr)) 140 for i in range(1, nproc): 141 # Get a slice from the mat_a and mat_c matrix 142 if fortran_style_array_order: 143 mat_c slice = mat_c[:, i*mslice_r:(i+1)*mslice_r] 144 mat_c slice = mat_c[:, i*mslice r:(i+1)*mslice r] 144</pre>	x         Decails           lame         Value           arme         Value           filename         "res_Py           fortran_style_array         False           intercomm         Interco           kernel         "C"           mat_a         numpy           [0]         0.0           [100]            [100]         0.0           [101]         0.0           [102]         0.0           [103]         0.0
> 🔤 memmap.py		
Input/Output Breakpo × @	ints Watchpoints Stacks (All) Tracepoints Tracepoint Output Logbook X @ Stacks (All) Value	Evaluate
Processes   Function 1	^     mslice     512       (allinea_ddt_trace.py:155)     nproc     8       linea_ddt_trace.py:140)	



## **DDT in offline mode**

### Run the application under DDT and halt or report when a failure occurs

You can run the debugger in non-interactive mode

- For long-running jobs / debugging at very high scale
- For automated testing, continuous integration...

To do so, use following arguments:

- \$ ddt --offline --output=report.html mpirun ./jacobi\_omp\_mpi\_gnu.exe
  - $\circ$  --offline enable non-interactive debugging
  - -output specifies the name and output of the non-interactive debugging session (HTML or Txt)
  - Add --mem-debug to enable memory debugging and memory leak detection





### MAP and Performance Reports Supported Platforms

### Works across hardware architectures and HPC technologies







## **Linaro Performance tools**

### Characterize and understand the performance of HPC application runs



Commercially supported by Linaro

Gather a rich set of data

- Analyses metric around CPU, memory, IO, hardware counters, etc.
- Possibility for users to add their own metrics



- Build a culture of application performance & efficiency awareness
  - Analyses data and reports the information that matters to users
- Provides simple guidance to help improve workloads' efficiency



to avoid pitfalls

Adds value to typical users' workflows

- Define application behaviour and performance expectations
- Integrate outputs to various systems for validation (eg. continuous integration)
- Can be automated completely (no user intervention)





## **The Performance Roadmap**







### **Linaro Performance Reports**

### A high-level view of application performance with "plain English" insights

<b>arm</b> Performance Reports	Command:mpiexec.hydra -hos socket -n 16 -ppn & -i ./Bin/low_freq///Resources:2 nodes (8 physical, Memory:Memory:15 GiB per nodeTasks:16 processes, OMP_ node-1Machine:node-1Start time:Thu Jul 9 2015 10:3Total time:165 seconds (about	mpiexec.hydra -host node-1,node-2 -map-by socket -n 16 -ppn 8 ./Bin/low_freq///Src//hydro -i ./Bin/low_freq////Input/input_250x125_corner.nml 2 nodes (8 physical, 8 logical cores per node) 15 GiB per node 16 processes, OMP_NUM_THREADS was 1 node-1	I/O
			A breakdown of the 16.2% I/O time:
			Time in reads 0.0%
			Time in writes 100.0%
			Effective process read rate 0.00 bytes/s
		Thu Jul 9 2015 10:32:13 165 seconds (about 3 minutes)	Effective process write rate 1.38 MB/s
	Full path:	Bin//Src	Most of the time is spent in write operations with a very low effective transfer rate. This may be caused by contention for the filesystem or inefficient access patterns. Use an I/O profiler to

#### Summary: hydro is MPI-bound in this configuration



Time spent running application code. High values are usually good. This is **very low**; focus on improving MPI or I/O performance first

Time spent in MPI calls. High values are usually bad. This is **high**; check the MPI breakdown for advice on reducing it

Time spent in filesystem I/O. High values are usually bad. This is **average**; check the I/O breakdown section for optimization advice



investigate which write calls are affected.



### **Linaro Performance Reports Metrics**

### Lowers expertise requirements by explaining everything in detail right in the report



## **MAP** Capabilities

MAP is a sampling based scalable profiler

- Built on same framework as DDT
- Parallel support for MPI, OpenMP, CUDA
- Designed for C/C++/Fortran

Designed for 'hot-spot' analysis

- Stack traces
- Augmented with performance metrics

Adaptive sampling rate

- Throws data away 1,000 samples per process
- Low overhead, scalable and small file size







### **MAP Highlights**



Sleeping 0 % | CPU floating-point 0 %; Zoom 🔍 🗮 🥥

Make sure OpenMP regions make sense



Sour

Call

MPI

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# **GPU** profiling



### Profile

- Supports both AMD and Nvidia GPUs
- Able to bring up metadata of the profile
- Mixed CPU [green] / GPU [purple] application
- CPU time waiting for GPU Kernels [purple]
- GPU Kernels graph indicating Kernel activity

### **GUI** information

- GUI is consistent across platforms
- Zoom into main thread activity
- Ranked by highest contributors to app time



# **Python Profiling**

19.0 adds support for Python

- Call stacks
- Time in interpreter

### Works with MPI4PY

• Usual MAP metrics

Source code view

• Mixed language support

Note: Green as operation is on numpy array, so backed by C routine, not — Python (which would be pink)



map --profile mpiexec -n 2 python ./diffusion-fv-2d.py



# **Compiler Remarks**

#### Annotates source code with compiler remarks

- Remarks are extracted from the compiler optimisation report
- Compiler remarks are displayed as annotations next to your source code

#### Colour coded

- Their colour indicates the type of remark present in the following priority order:
- 1. Red: failed or missed optimisations
- 2. Green: successful or passed optimisations
- 3. White: information or analysis notes

#### Compiler Remarks menu.

- Specify build directories for non-trivial build systems
- Filter out remarks









## Thank you

#### Linaro Website

www.linaro.org

### Linaro Forge Website

www.linaroforge.com

#### **Contacts**

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