

Software Sustainability

Presented by



<https://pesoproject.org> <https://rapids.lbl.gov>

Members of



*Consortium for the Advancement
of Scientific Software*

<https://cass.community>

With prior support from



David E. Bernholdt, Anshu Dubey, and Todd Gamblin

Argonne Training Program on Extreme-Scale Computing summer
school (2025)

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- Individual modules may be cited as *Speaker, Module Title*, in *Tutorial Title*, ...



Acknowledgements

- This work was supported by the U.S. Department of Energy Office of Science, Office of Advanced Scientific Computing Research (ASCR), and by the Exascale Computing Project (17-SC-20-SC), a collaborative effort of the U.S. Department of Energy Office of Science and the National Nuclear Security Administration.
- This work was supported by the U.S. Department of Energy, Office of Science, Office of Advanced Scientific Computing Research, Next-Generation Scientific Software Technologies (NGSST) program.
- This work was performed in part at the Argonne National Laboratory, which is managed by UChicago Argonne, LLC for the U.S. Department of Energy under Contract No. DE-AC02-06CH11357.
- This work was performed in part at the Lawrence Livermore National Laboratory, which is managed by Lawrence Livermore National Security, LLC for the U.S. Department of Energy under Contract No. DE-AC52-07NA27344.
- This work was performed in part at the Los Alamos National Laboratory, which is managed by Triad National Security, LLC for the U.S. Department of Energy under Contract No. 89233218CNA000001.
- This work was performed in part at the Oak Ridge National Laboratory, which is managed by UT-Battelle, LLC for the U.S. Department of Energy under Contract No. DE-AC05-00OR22725.
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About Us

- David E. Bernholdt, ORNL
- Anshu Dubey, ANL
- Todd Gamblin, LLNL



David
he/him



Anshu
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- Participants in the Consortium for the Advancement of Scientific Software (CASS) and DOE/ASCR software stewardship projects: <https://cass.community/>
 - Members of the [PESO](#) and [RAPIDS](#) projects
- Lead for the Spack project: <https://spack.io/> (Todd)
- Past involvement in
 - Exascale Computing Project
 - IDEAS Productivity family of projects: <https://ideas-productivity.org/>
 - And more!

Building an Online Community

<https://bssw.io>

- **New community-based resource for scientific software improvement**
- A central hub for sharing information on practices, techniques, experiences, and tools to improve developer productivity and software sustainability for computational science & engineering (CSE)



Goals

- Raise awareness of the importance of **good software practices** to scientific productivity and to the quality and reliability of computationally-based scientific results
- Raise awareness of the **increasing challenges** facing CSE software developers as high-end computing heads to extreme scales
- Help CSE researchers **increase effectiveness** as well as leverage and impact
- **Facilitate CSE collaboration via software** in order to advance scientific discoveries

Site users can...

- **Find information** on scientific software topics
- **Contribute new resources** based on your experiences
- Create content tailored to the unique needs and perspectives of a focused scientific domain

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BSSw Tutorial Web Site

- <https://bssw-tutorial.github.io/> is the one URL you need to find all the resources for this tutorial
- Each tutorial event has its own page
- Each tutorial page is considered archival
 - All of the materials used in that tutorial (or links to them)
 - Materials may be updated if we find mistakes

Better Scientific Software

a tutorial presented at

The International Conference for High-Performance Computing,
Networking, Storage, and Analysis (SC21)

on 8:00 am - 5:00 pm CST Monday 15 November 2021

Presenters: David E. Bernholdt (Oak Ridge National Laboratory), Anshu Dubey (Argonne National Laboratory), Patricia A. Grubel (Los Alamos National Laboratory), Rinku K. Gupta (Argonne National Laboratory), and Gregory R. Watson (Oak Ridge National Laboratory)

This page provides detailed information specific to the tutorial event above. Expect updates to this page up to, and perhaps shortly after, the date of the tutorial. Pages for other tutorial events can be accessed from the [main page](#) of this site.

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Description

Computational science and engineering (CSE) is in the midst of an extremely challenging period created by the confluence of disruptive changes in computing architectures, demand for greater scientific reproducibility, sustainability, and quality, and new opportunities for greatly improved simulation capabilities, especially through coupling physics and scales. These challenges demand increased investments in scientific software development and improved practices. Focusing on improved developer

Explaining Slide 2

- Slide 2 in all of our presentations contains the license, citation, and acknowledgements for the tutorial
- (Software) best practice to make your license and preferred citation(s) easily findable
- Sponsor acknowledgements rarely hurt!

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- **The requested citation the overall tutorial is:** Anshu Dubey, David E. Bernholdt, Better Scientific Software tutorial, in ISC High Performance, Hamburg, Germany and online, 2024

Acknowledgements

- Material included in these presentation is derived from work supported by the U.S. Department of Energy Office of Science, Office of Advanced Scientific Computing Research (ASCR), and by the Exascale Computing Project (17-SC-20-SC), a collaborative effort of the U.S. Department of Energy Office of Science and the National Nuclear Security Administration.
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 - With questions or feedback
 - The list moderator will allow your messages to be posted
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Agenda (1/2)

The agenda is also available on the tutorial web page. Visit <https://bssw-tutorial.github.io> and click on the link for today's tutorial

| Time (CDT) | Title | Presenter |
|------------|---|---------------------------|
| 8:30 AM | Introduction | David E. Bernholdt (ORNL) |
| 8:35 AM | Motivation and Overview of Best Practices in HPC Software Development | David E. Bernholdt (ORNL) |
| 9:15 AM | Scientific Software Design | Anshu Dubey (ANL) |
| 10:00 AM | <i>Break</i> | |
| 10:30 AM | Spack: Package Management for HPC | Todd Gamblin (LLNL) |
| 11:30 AM | Spack Hands-On | Todd Gamblin (LLNL) |
| 12:30 PM | <i>Lunch</i> | |

Agenda (2/2)

The agenda is also available on the tutorial web page. Visit <https://bssw-tutorial.github.io> and click on the link for today's tutorial

| Time (CDT) | Title | Presenter |
|------------|---|---------------------------|
| 12:30 PM | <i>Lunch</i> | |
| 1:30 PM | Software Testing and Verification | Anshu Dubey (ANL) |
| 2:30 PM | Refactoring Scientific Software | Anshu Dubey (ANL) |
| 3:00 PM | <i>Break</i> | |
| 3:30 PM | Software Licensing | David E. Bernholdt (ORNL) |
| 4:15 PM | Improving Reproducibility Through Better Software Practices | David E. Bernholdt (ORNL) |
| 5:00 PM | <i>Final Exam</i> | |
| 6:00 PM | <i>Adjourn</i> | |